



New York
School
of Interior
Design

ACADEMIC CATALOG

2019/2020

The mission of the Office of Academic Affairs is to educate students to achieve excellence and to create meaningful, responsible, and creative interior designs through a focused, comprehensive curriculum that includes core professional knowledge, is intellectually engaging, technically sophisticated, and taught by a multidisciplinary professional faculty. The professional staff of the Office of Academic Affairs is committed to positively supporting and guiding NYSID students through effective academic advisement, mentored progress, and career development services, assisting students in fulfilling their academic potential and achieving their professional goals.

Academic Calendar 2019–2020

Summer 2019

Monday, June 10

- Summer 2019 session begins

Thursday, June 13

- Last day to add summer courses

Thursday, June 27

- Last day to drop summer courses

Wednesday, July 3

- Last day for voluntary withdrawal from summer courses

Thursday, July 4

- Independence Day (no classes)

Thursday, August 1

- Summer 2019 sessions ends

Fall 2019

Tuesday, September 3

- Fall 2019 semester begins

Monday, September 9

- Last day to add fall courses

Monday, September 23

- Last day to drop fall courses

Wednesday, October 9

- Yom Kippur (no classes)

Monday, October 28

- Last day for voluntary withdrawal from fall courses

**Wednesday, Nov 27, 6 pm to
Sunday, December 1**

- Thanksgiving recess
(no evening classes on 11/27)

Tuesday, December 17

- Fall 2019 semester ends

Spring 2020

Tuesday, January 21

- Spring 2020 semester begins

Monday, January 27

- Last day to add spring courses

Monday, February 10

- Last day to drop spring courses

Monday, February 17

- President's Day (no classes)

Monday, March 9 to

Sunday, March 15

- Spring recess (no classes)

Monday, March 16

- Last day for voluntary withdrawal from spring courses

Saturday, April 11 to

Sunday, April 12

- Easter weekend (no classes)

Monday, May 11

- Spring 2020 semester ends

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New York School of Interior Design's Academic Catalog is published annually and is primarily intended for use by currently enrolled students, faculty, and staff. The catalog provides an overview of the College's curriculum and academic programs. It also includes College academic policies, rules, regulations, and procedures; information about degree and certificate programs, including requirements; a listing and description of courses; and faculty information.

Program requirements and policies specified in this publication are effective as of the date of publication and supersede those published previously. The College reserves the right to change any policies or provisions contained in this publication, and to comply with any applicable law, rule, or regulation. Such changes may be made without notice, although every effort will be made to provide timely notice to students. Students are responsible for knowledge of information contained in the Academic Catalog as well as the Student Handbook. Failure to read either publication does not excuse students from the requirements of the policies and procedures of the New York School of Interior Design.

Undergraduate Programs

Basic Interior Design Certificate (BID) Basic Interior Design Certificate Online (BIDD)

MISSION STATEMENT

The Basic Interior Design certificate provides an introduction to the field of interior design by emphasizing fundamental skills and knowledge in drawing, design concepts, and design history.

Students build a foundation-level understanding of the technical and aesthetic principles essential to understanding space planning, color, materials, and finishes, and learn to visually and verbally communicate their creative ideas.

The 24-credit Basic Interior Design Certificate (BID) and Basic Interior Design Certificate Online (BIDD) programs are the foundation of the College's undergraduate degree programs. The curriculum and learning goals of the two programs are the same. Students gain basic knowledge of the field, and are prepared for entry-level positions in the interior design industry. All courses are taught by a select faculty of interior designers, architects, artists, and art historians. Successful completion of the BID/BIDD also enables students to continue their studies in one of NYSID's degree programs, including the professional-level Bachelor of Fine Arts, and in the MFA-1, if other criteria are met.

Admission to the Basic Interior Design program requires formal acceptance. Applicants will be considered for this program without a portfolio. Students are subject to the requirements stated in the current Academic Catalog at the time of acceptance.

Of the 24 credits required for Basic Interior Design certificate, a minimum of 18 credits of professional and general education course work must be taken at NYSID. The last 12 credits prior to completion of the BID/BIDD must be taken at NYSID. The residency requirement includes 181 Design Process. All courses within the Basic Interior Design Certificate BID/BIDD programs are graded using the Letter Grade system. Refer to the current NYSID Student Handbook for Grading Descriptions and Standards. To earn the BID certificate, a student must have a minimum cumulative/ career GPA of 2.0.

Courses in the online BIDD are offered in an asynchronous, online format. Students matriculated in the onsite BID may take up to 9 credits in the online format; students matriculated in the online BIDD may take up to 9 credits in onsite courses. All 24 credits required for the BID certificate may be applied to the AAS or BFA programs upon acceptance into either of these programs. AAS and BFA portfolio requirements can be met by submitting studio work from BID courses. Some, but not all BID courses are eligible for transfer into the MFA-1 degree, depending on course content and grade earned.

Students who graduate with the BID/BIDD certificate are not eligible for licensure without further professional education and experience.

CURRICULUM (24 CREDITS)

FIRST SEMESTER — 12 CREDITS

- 101 Historical Styles I (2)*
- 128 Basic Drafting (3)
- 141 Color for Interiors (2)
- 150 English Composition I (3)*
- 180 Visual Concepts (2)

SECOND SEMESTER — 12 CREDITS

- 102 Historical Styles II (2)*
- 119 Textiles for Interiors (2)
- 132 Construction Documents I (3)
- 134 Residential Design I (3)
- 181 Design Process (2)

*General Education courses

Associate in Applied Science in Interior Design (AAS) Associate in Applied Science in Interior Design Online (AASD)

MISSION STATEMENT

The mission of the pre-professional Associate in Applied Science in Interior Design is to prepare students to be design assistants in residential and commercial interior design offices, or in the interior design department of an architectural firm. Students master fundamental skills in drawing, hand and digital drafting, color application, history of design, materials and methods of construction, building systems, professional practice, and acquire a foundation in the liberal arts, including history, English composition, and the social/ physical sciences, along with a broad range of general education courses that include environmental science, and the principles of environment and behavior studies.

Students apply their skills and knowledge in several design studio classes covering a range of design project types. The curriculum satisfies some of the requirements of the national qualifying examination (the National Council of Interior Design Qualification (NCIDQ) exam) for interior design certification in many jurisdictions.

Admission to the Associate in Applied Science in Interior Design program (AAS) or Associate in Applied Science in Interior Design online program (AASD) requires submission of a portfolio and formal acceptance. The curriculum and learning goals of the AAS and AASD are the same. The portfolio may be satisfied with projects and assignments from courses in the first semester of the BID program. Course credits earned in NYSID's BID/BIDD certificate are transferable to the AAS upon formal acceptance. The student is subject to the requirements stated in the current catalog at the time of acceptance. Students may study full-time or develop an individualized program of study on a part-time basis.

The 66-credit AAS degree is composed of 44 professional and 22 in general education credits, which includes design history and liberal arts requirements. There are 2 liberal arts or professional elective credits that must also be fulfilled. All courses must be taken in the proper sequence. All courses within the AAS/AASD are graded using the Letter Grade system. Refer to the current NYSID Student Handbook for Grading Descriptions and Standards. To earn the AAS degree, a student must have a minimum cumulative/ career GPA of 2.0.

Of the 66 credits required for an AAS/AASD degree, a minimum of 33 credits must be taken at NYSID of which 30 credits must be in professional and elective design history (DH) courses.

The residency requirement includes The residency requirement includes 181 Design Process, 234 Residential Design II, and 286 Contract Design I. The last 16 credits prior to receiving an AAS/AASD degree must be taken at NYSID. All 66 credits required for the AAS degree may be applied to the BFA program upon acceptance as a transfer student into that program.

Courses in the AASD are offered in an asynchronous, online format. Students matriculated in the AAS program may take up to 40% of the required courses online, or a maximum of 27 credits; students matriculated in the online AASD may take up to 27 credits in onsite courses.

CURRICULUM (66 CREDITS)

FIRST SEMESTER — 16 CREDITS

- 101 Historical Styles I (2)*
- 119 Textiles for Interiors (2)
- 128 Basic Drafting (3)
- 141 Color for Interiors (2)
- 150 English Composition I (3)*
- 171 Basic Mathematics (2)*
- 180 Visual Concepts (2)

SECOND SEMESTER — 17 CREDITS

- 102 Historical Styles II (2)*
- 132 Construction Documents I (3)
- 134 Residential Design I (3)
- 157 Hand Drawing and Rendering I (2)
- 160 English Composition II (3)*
- 181 Design Process (2)
- 187 Materials & Methods of Construction (2)

THIRD SEMESTER — 16 CREDITS

- 111 Modern Architecture and Design I (2)*
- 114 Intro to Sustainability & the Built Environment (2)
- 165 Environment & Behavior (2)*
- 232 Presentation Techniques I (3)
- 230 Codes (2)
- 234 Residential Design II (3)
- 288 Building Systems (2)

FOURTH SEMESTER — 17 CREDITS

- 112 Modern Architecture and Design II (2)*
- 228 Professional Practice I (2)
- 236 Construction Documents II (3)
- 271 Environmental Science (2)*
- 283 Lighting I (3)
- 286 Contract Design I (3)
- Professional or liberal arts elective (2)*

*General Education courses

Bachelor of Fine Arts in Interior Design (BFA)

MISSION STATEMENT

The Bachelor of Fine Arts program at NYSID is dedicated to preparing students for full participation in the profession of interior design today and in the future. Its broad-based education in the liberal arts and design, combined with an emphasis on practical and critical thinking skills, develops students who are culturally, socially, and historically aware, and who are able to continue on a path of lifelong learning. The program's emphasis on creativity, effective verbal and graphic communication skills, technical proficiency, and sustainability prepares graduates to grow with the profession and protect the health, safety, and welfare of the public.

The curriculum satisfies the educational requirements for membership in national and local interior design associations and, with required experience, allows graduates to sit for the NCIDQ exam for interior design certification in many states. The BFA degree provides students with the knowledge and skills needed to become professional interior designers.

Admission to the BFA program requires submission of a portfolio and formal acceptance. The portfolio may be comprised of samples of projects and assignments from the AAS program. Students are subject to the requirements stated in the current catalog at the time of their acceptance. Students may study full-time or work with their academic advisor to develop an individualized program of part time study.

The NYSID BFA degree requires a total of 132 credits composed of 82 professional credits and 50 general education credits. The latter includes design history and liberal arts requirements and 7 free electives, which may be general education. Of the 82 professional credits, a minimum of 2 elective credits are required. All courses must be taken in the proper sequence. Course credits earned in NYSID's Basic Interior Design or Associate in Applied Science program are transferable to the BFA upon formal acceptance. All courses within the Bachelor of Fine Arts program (BFA) are graded using the Letter Grade system. Refer to the current NYSID Student Handbook for Grading Descriptions and Standards. To earn the BFA degree, a student must have a minimum cumulative/ career GPA of 2.0.

Of the 132 credits required for a BFA degree, a minimum of 66 credits must be taken at NYSID, of which 60 credits must be in professional and design history (DH) courses. The courses that are in both the BID program and the BFA may be taken in an asynchronous, online format and will satisfy some of the requirements for the BFA.

The residency requirement includes 181 Design Process, 328 Professional Practice II, 334 Residential Design III, 386 Contract Design II, 418 Thesis Preparation, 476 Contract Design III, and 487 Thesis. The last 26 credits prior to receiving a BFA degree must be taken at NYSID.

CURRICULUM (132 CREDITS)

FIRST SEMESTER — 16 CREDITS

- 101 Historical Styles I (2)*
- 119 Textiles for Interiors (2)
- 128 Basic Drafting (3)
- 141 Color for Interiors (2)
- 150 English Composition I (3)*
- 171 Basic Mathematics (2)*
- 180 Visual Concepts (2)

SECOND SEMESTER — 17 CREDITS

- 102 Historical Styles II (2)*
- 132 Construction Documents I (3)
- 134 Residential Design I (3)
- 157 Hand Drawing and Rendering I (2)
- 160 English Composition II (3)*
- 181 Design Process (2)
- 187 Materials & Methods of Construction (2)

THIRD SEMESTER — 16 CREDITS

- 111 Modern Architecture and Design I (2)*
- 114 Intro to Sustainability & the Built Environment (2)
- 165 Environment & Behavior (2)*
- 232 Presentation Techniques I (3)
- 230 Codes (2)
- 234 Residential Design II (3)
- 288 Building Systems (2)

FOURTH SEMESTER — 17 CREDITS

- 112 Modern Architecture & Design II (2)*
- 228 Professional Practice I (2)
- 236 Construction Documents II (3)
- 271 Environmental Science (2)*
- 283 Lighting I (3)
- 286 Contract Design I (3)
- Professional or liberal arts elective (2)*

FIFTH SEMESTER — 17 CREDITS

- 175 Cultural Anthropology (2)*
- 292 Presentation Techniques II (3)
- 334 Residential Design III (4)
- 340 Architectural Woodwork Detailing (3)
- 355 Design Theory (2)*
- 383 Lighting II (3)

SIXTH SEMESTER — 16 CREDITS

- 201 Art & Society I: Pre-19th Century (3)*
- 203 Humanities I (3)*
- 392 Presentation Techniques III (3)
- 386 Contract Design II (3)
- Professional elective (2)
- Professional or liberal arts elective (2)*

SEVENTH SEMESTER — 16 CREDITS

- 202 Art & Society II: 19th & 20th Centuries (3)*
- 204 Humanities II (3)*
- 231 Kitchen & Bath Design (3)
- 418 Thesis Preparation (2)
- 476 Contract Design III (3)
- Design history elective (2)*

EIGHTH SEMESTER — 17 CREDITS

- 328 Professional Practice II (2)
- 442 Furniture Design (3)
- 487 Thesis (4)
- 306 Intensive French (3) or 308 Intensive Italian (3)*
- Design history elective (2)*
- Professional or liberal arts elective (3)*

*General Education courses

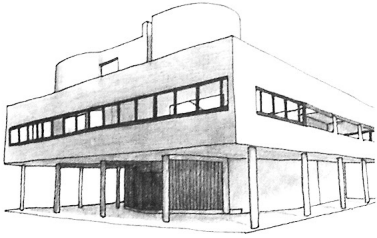


Figure 4: Gray-scale axonometric sketch of Villa Savoye.

AXONOMETRIC DRAWINGS

TIFFANY ZHOU
INTERIOR DESIGN STUDIO 1
VILLA SAVOYE HOUSE ANALYSIS

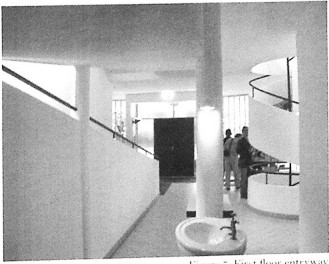


Figure 7: First floor entryway.

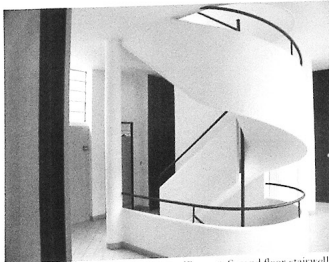


Figure 8: Second floor stairwell.

PHS

TIFFANY ZHOU
INTERIOR DESIGN STUDIO 1
VILLA SAVOYE HOUSE ANALYSIS

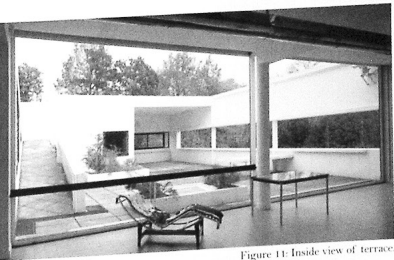


Figure 11: Inside view of terrace.

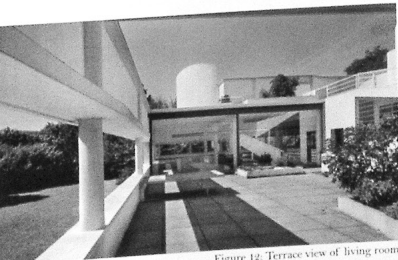
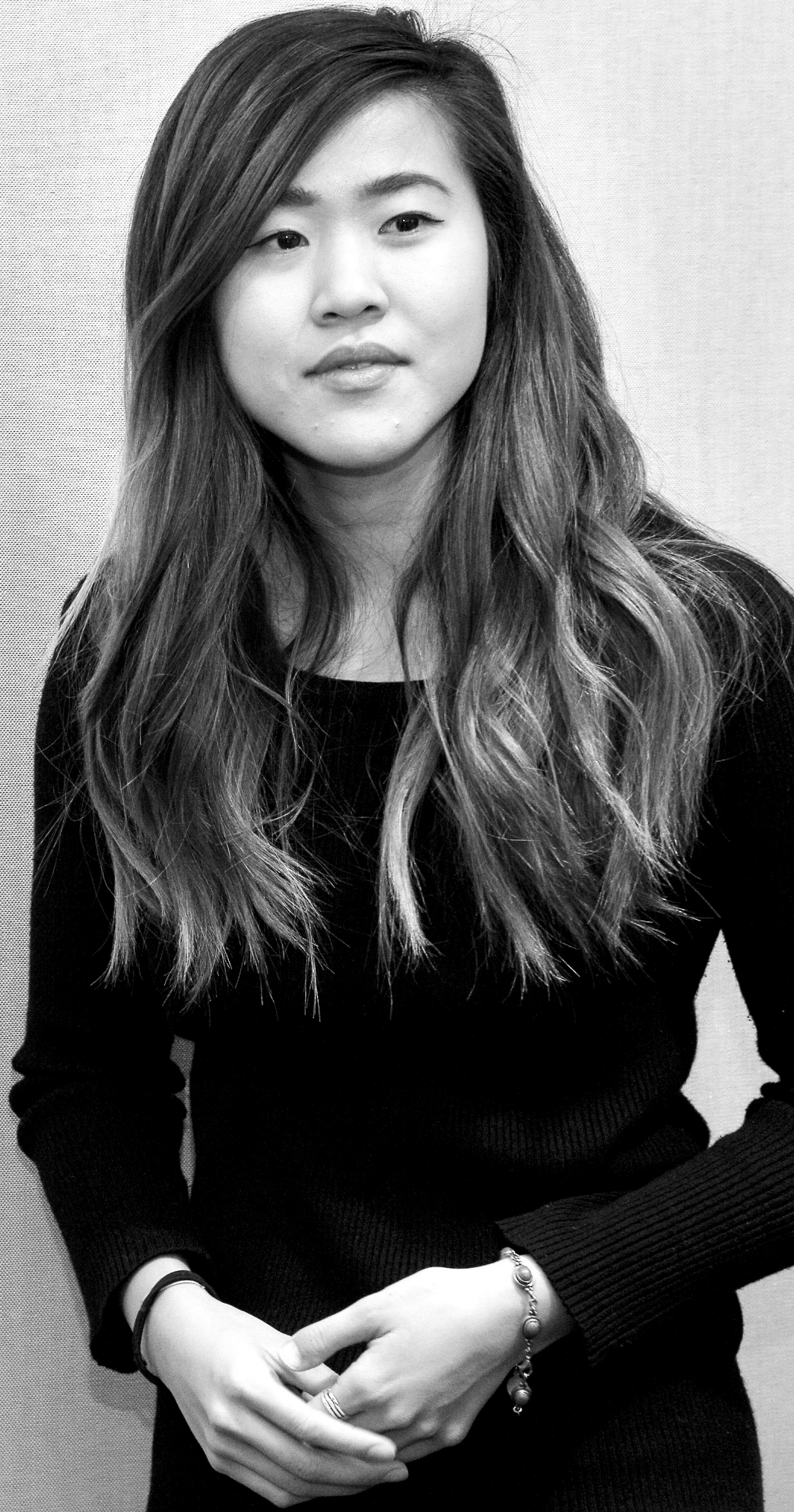


Figure 12: Terrace view of living room.

TIFFANY ZHOU
INTERIOR DESIGN STUDIO 1
VILLA SAVOYE HOUSE ANALYSIS



Undergraduate Course Descriptions

NOTE: Courses denoted with **DH** satisfy Design History elective requirements

040 Pre-College I

Studio Credits: 1, No prerequisites

This interactive two-week course is designed to immerse you in the creative and rewarding world of interior design. Open to high school sophomores, juniors, seniors and others interested in learning more about the profession, the course will introduce you to interior design and help you explore career possibilities. You will attend lectures by designers, demonstrations of architectural drawings, and workshops on color and materials. Taught by a team of faculty, the course takes full advantage of NYSID's prime location in the nation's design capital, including field trips to contract and residential firms, and notable showrooms. The mentored studio component will enable you to explore interior design in a relaxed atmosphere and complete a small residential design project that can be added to your portfolio. This course is available on a Pass/Fail basis only. Students who successfully complete this course can apply one elective academic credit to a degree program at NYSID.

041 Pre-College II

Studio Credits: 1, Prerequisites: 040

Take your basic interior design knowledge to the next level by exploring chic retail and hospitality spaces in the heart of the nation's design capital. This two-week course will introduce the principles of "branding" and its integration into the interior design process. Students will get to experience the design of a small café and/or hotel lobby, with emphasis on developing additional skills to express ideas graphically and verbally. Field trips to stylish retail spaces and picturesque hotel lobbies will be complemented by guest speakers to help students further their understanding of a complex interior space. 040 Pre-College I is a prerequisite. This course is available on a Pass/Fail basis only. Students who successfully complete this course can apply one elective academic credit to a degree program at NYSID.

101 Historical Styles I

Lecture Credits: 2, No prerequisites

This course is an introductory overview of design in furniture, interiors and architecture from the ancient world through 1820. Students will be introduced to the development of major forms, furniture styles and ornament from ancient Egypt, Greece and Rome through the Renaissance, Baroque, Rococo and Neoclassical eras. The onsite section of the course uses a blended format of online lectures combined with group discussions and field trips to major collections. The online section combines video lectures with fully online discussions; students will be required to independently visit cultural sites and museums within their geographical region. **DH**

102 Historical Styles II

Lecture Credits: 2, Prerequisites: 101

The second half of the introductory survey, this course focuses on the history of Western furniture, interiors, and architecture in the 19th and 20th centuries considered within the cultural context of each period. Styles examined include 19th century revival styles, Arts and Crafts, Art Deco, European and American Modernism, the International Style and Postmodernism. The onsite section of the course uses a blended format of online lectures combined with group discussions and field trips to major collections. The online section combines video lectures with fully online discussions; students will be required to independently visit cultural sites and museums within their geographical region. **DH**

111 Modern Architecture and Design I

Lecture Credits: 2, Prerequisites: 102 AND 160

The sources of modern architecture and design are explored from the 18th century designers Adam, Soane, and Ledoux through the 19th century and the work of the eclectic architects. The course examines how architects used stylistic elements of the past and adapted them to solve modern design problems. Each revival style is traced to the original era to explore the meaning of the adaptations. Through research and analysis, student develop awareness of historical precedents as the historical basis of modern designs and analyze the key formal and decorative attributes of the built environment. **DH**

112 Modern Architecture and Design II

Lecture Credits: 2, Prerequisites: 102 AND 160

The second part of the overview of modern architecture, this course focuses on the period 1890 to the present in Europe and America. Styles and movements covered include the American Beaux Arts, the Chicago School, Art Nouveau, Vienna Secession, Futurism, Expressionism, Art Moderne, the Modern Movement, and Post-Modernism. **DH**

114 Introduction to Sustainability and the Built Environment

Lecture Credits: 2, Prerequisites: 187, 171 or 640

This survey course introduces students to the principles and concepts of sustainability and provides the context for design decisions for the 21st century. Students will develop an understanding of why current and future makers of the built environment must think differently than in the past and the reasons for both historical and current concerns about resource limitations. Class lectures will explore differing interpretations of the concept of sustainability and the broad range of factors contributing to a sustainable society, including, health, productivity, biomimicry, passive design strategy, material re-use and resource conservation. Guest lecturers will include experts in the field of sustainable softgoods, hardgoods, lighting, daylighting, environmental systems, LEED, and BIM.

117 Pattern Design for Printed Fabric and Wallpaper

Lecture Credits: 1, No prerequisites

This course is an introduction to pattern design for both printed fabrics and wallpaper. The class will begin by exploring the past by investigating design types through the ages. Students will visit the Design + Decoration, which will give them a broad look at current trends in printed fabric and wallpaper. They will select inspiration and develop their ideas through the design process to arrive at their own original designs. A variety of printing techniques and the technical parameters will be discussed along with substrate materials.

118 Custom Carpets

Lecture Credits: 1, No prerequisites

Students will learn how to develop custom carpets in this course. They begin by looking at both historical and contemporary carpets. A variety of rug weaving methods, from simple flat rugs to pile carpets will be explored including both hand-knotted as well as machine made techniques. Students will gain experience in finding inspiration and developing it into a finished design. Finally, they will visit carpet and rug sources to learn how to best work with them to create and color custom carpets.

119 Textiles for Interiors

Lecture Credits: 2, No prerequisites

This course is a survey of the history and science of fabrics through lectures on major decorative arts periods as well as textile design, fibers, methods of weaving, dyeing, flammability, finishes and trims. Properties, code requirements, and maintenance of contract and residential fabrics and their application are covered as well as estimating yardage. Also included in the course are lectures on the history of wallpaper and carpeting and their application to today's interiors.

128 Basic Drafting

Studio Credits: 3, No prerequisites

Using both hand and computer-aided drawing methods, students are introduced to the tools, techniques, and principles of architectural drafting, graphic conventions, and lettering. Students will measure actual sites and study the use of dimensional orthographic and three-dimensional paraline drawing types.

132 Construction Documents I

Studio Credits: 3, Prerequisites: 128 or 640

Students are introduced to the preparation of construction documents and beginning level CAD skills using AutoCAD. While learning to develop the plans, elevations, sections and details that will form part of a set of working drawings for a small commercial or residential interior project, students gain an overview of construction drawing formats and principles.

134 Residential Design I

Studio Credits: 3, Prerequisites: 101, 128 , 141, 180

Through studio projects, lectures, and discussions, this course provides an introduction to the design of the residential environment. By focusing on the design of a traditional, transitional, and contemporary room, students learn the principles of proper furniture arrangement, and how to select fabrics, finishes, and accessories. Exercises in room design and character are supplemented by sessions assessing client needs, developing a written concept and program, learning residential design resources, and preparing a professional design presentation.

136 Introduction to Revit Architecture

Studio Credits: 1, Prerequisites: 132 or 640

This course is an introduction to Building Information Modeling (BIM) concepts, practices and drafting techniques used in architectural drafting and design. By using Revit, a true parametric modeler, students work with walls, doors, windows and additional components to create a virtual architectural model that will aid in the creation of construction documents and design presentation materials.

138 Presentation Technique w/PowerPoint

Studio Credits: 1, Prerequisites: 132 or 640

PowerPoint business presentation graphics software integrates text, graphics, audio, and animation. Students will learn to insert images, attach sound, and animate a multipage presentation.

139 Introduction to Adobe Photoshop

Studio Credits: 1, Prerequisites: 128 or 517 or 640

Adobe Photoshop is an image-editing, photo retouching, and composition program used by design professionals across all disciplines. This course will introduce fundamental tools and techniques including selections, layers, basic image retouching, masks, filters, paths and integration with other Adobe Creative Suite programs.

140 Introduction to Web Page Design

Studio Credits: 1, Prerequisites: 132 or 640

Interior designers increasingly use the Internet to market their firms and services. This course will introduce students to the basics of creating a web page. Lectures and demonstrations will cover issues of layout and media, and launching a site. Each student will create their own web page.

141 Color for Interiors

Studio Credits: 2, No prerequisites

This studio course concentrates on the study of color and color schemes for interiors. Compilation of the Munsell Color Charts is the basis for a series of projects which lead to the development of complete color schemes. Psychological and practical influences affecting the choice of color are studied. Using gouache paints, colors for walls, floor coverings, window treatments, upholstery, accessories, and accent areas are selected and applied to a variety of room settings.

142 SketchUp

Studio Credits: 1, Prerequisites: 128 or 517 or 640

This course provides students with the ability to explore and express design ideas in three dimensions using SketchUp, a quick, easy-to-learn 3D image modeling program that is compatible with AutoCAD. Students will learn how to enhance their drawings with shadow, light, textures, and other advanced digital rendering techniques.

145 Introduction to Adobe InDesign

Studio Credits: 1, No prerequisites

Adobe InDesign is the design industry's standard layout program. This course will introduce fundamental tools and techniques including basic layout, text and graphics manipulation, drawing tools (Bezier curves), color creation and application, master pages, multiple pages and integration with other Adobe Creative Cloud programs.

148 Introduction to Adobe Illustrator

Studio Credits: 1, Prerequisites: 128 or 517 or 640

Adobe Illustrator is a vector-based image creation program used in illustrations, technical drawings, animations, special effects, logo design, and motion graphics. Topics covered in class include Bezier curves, the pen tool, color and gradients, type vs. rasterized type, gradient mesh tool, live trace, and integration with other Adobe Creative Cloud programs.

150 English Composition I

Lecture Credits: 3, Prerequisites: NYSID Placement Test

This course focuses on the development of college-level writing skills. Discussions and coursework include reading assignments, idea development, and sentence structure. By using short essays on current design and other relevant topics as models, students learn to write grammatically correct prose.

151 English Composition I / ESL

Lecture Credits: 3, Prerequisites: NYSID Placement Test

This English writing course has the same focus as course 150 while being specifically designed to meet the special needs and concerns of students whose native language is not English. This course is highly recommended for students in all degree programs with TOEFL scores from 79–85.

157 Hand Drawing and Rendering I

Studio Credits: 2, No prerequisites

In this course, sketching and rendering skills will be developed as tools for design and graphic communication. Students will draw freehand from observation, in situ, and master quick perspective sketching techniques, using various media.

159 Introduction to Virtual Reality

Lecture Credits: 1, No prerequisites

This course introduces the basic concepts and technologies of Virtual Reality (VR). It is intended for students who are new to VR and want to understand its capabilities as a design tool, focusing on different ways to move around and interact with objects in a virtual world. Students will be introduced to creating 3D panoramic environments for immersive communication.

160 English Composition II

Lecture Credits: 3, Prerequisites: 150 or 151 or 640 or NYSID Placement Test

Students continue to develop their writing skills and learn how to write convincing, well-planned research papers. Students become familiar with the library resources needed to do research and learn how to focus on a topic, organize material, write a compelling description, and compare and contrast two objects or ideas.

165 Environment and Behavior

Lecture Credits: 2, Prerequisites: 150 or 151 or 517 or 640 or by permission of Office of Academic Affairs

This introduction to environment and behavior studies explores individual and social human interaction with the physical environment. It examines perception and cognition, cultural differences in space use, proxemics, place-making, territoriality, the role of values in the design of the environment, wayfinding and other aspects of environment-behavior studies.

166 Art and Antique Appraising I

Lecture Credits: 2, Prerequisites: 102 or 502 or 640

This course provides an invaluable approach to determining quality and value of fine and decorative art in the marketplace. Students learn to recognize and research porcelain, glass, silver, prints, and other collectibles found in estates, private collections, and auction rooms. Technique and authentication problems are stressed by slide presentations, items brought in by students and field trips to museums.

167 Art and Antique Appraising II

Lecture Credits: 2, Prerequisites: 166 or 502 or 640

Participants are given an opportunity to appraise typical contents of a residence including special consideration of insurance and estate evaluation. Problems of equitable distribution of personal property when the appraiser is called upon to analyze furnishings for liquidation is also discussed. Other topics include the valuation of donated fine and decorative art to a tax-exempt institution in accordance with Internal Revenue Service (IRS) guidelines and the valuation of architectural or attached art found in landmark buildings, such as stained-glass windows and stonework.

168 Economics of Taste and Style

Lecture Credits: 2, No prerequisites

What drives the market in the fine and decorative arts to appear capricious and unstable financially and stylistically? This course examines international, political, and environmental influences on trends in interior design, architecture and the world of art as we experience it from day to day. Examples of dynamic changes in fashion emanating from West to East and from past to present will be used.

169 The Art of Chinese Calligraphy

Studio Credits: 1, No prerequisites

Calligraphy expresses the beauty of language artistically and visually. This short course introduces the art of Chinese calligraphy by learning basic strokes of characters and by practicing the five traditional scripts of calligraphy. Students will learn the meaning and structure of specific characters used in calligraphic writing through lectures, demonstrations, and practice.

171 Basic Mathematics

Lecture Credits: 2, Prerequisites: NYSID Placement Test

Fundamental concepts of mathematics are introduced through a review of basic arithmetic, algebra, geometry, and trigonometry. Emphasis is on topics with particular application to design, such as patterns, perspective, ratio, and proportion, imperial and metric measurement, and the Golden Mean.

175 Cultural Anthropology

Lecture Credits: 2, Prerequisites: 150 or 151 or 640

The global diversity of social organization is explored through ethnology, the anthropological study of socioeconomic systems, and cultural heritage. Students will explore cultural aspects such as gender, labor, exchange, and religion through readings and discussions, and examine detailed views of various cultural aspects within a whole culture that ultimately bind a society together.

178 Design as a Second Language

Lecture Credits: 3, No prerequisites

This immersive ESL conversation workshop uses New York City as an exciting "living laboratory" for international design students and designers to learn the specialized vocabulary used in design studios and design history courses. Every class session focuses on ease in public speaking. Co-taught by a designer and an ESL instructor, students are introduced to the language of design through guided tours of New York City streets and visits to cutting edge and architecturally significant design destinations, such as Grand Central Terminal, the Metropolitan Museum of Art and the Museum of Modern Art, and the Seagram building.

180 Visual Concepts

Studio Credits: 2, No prerequisites

Students are introduced to the language common to all visual activity. Through freehand drawing exercises and study models, the abstract elements of design - point, line, plane, shape, form, value, color and texture - are examined, along with the principles which unify these elements in a clear, visual and conceptual organization. Discussion and critique of assigned projects enable students to develop an understanding of the elements and principles of design composition.

181 Design Process

Studio Credits: 2, Prerequisites: 101 AND 128 AND 180

This course is an exploration of formal design principles and their application to the built environment. Students gain an understanding of geometric order and the articulation of enclosures as defined by base, vertical, and overhead planes, and become familiar with process of designing interior space, including concept development, programming, diagramming, and schematic planning.

184 Visual Experience and Expression in New York City

Studio Credits: 3, No prerequisites

For the visual person, New York City is a vibrant, living design laboratory. Students in this class are introduced to the language and principles of art and design, through site visits, freehand drawing, model-making, and other exercises in visual communication. Students will acquire a basic understanding of the principles of design and composition, and will be exposed to the use of a broad range of graphic media. Note: students earning a grade of C or better will be exempt from the MFA-1 Qualifying Workshop and are eligible to matriculate into the MFA-1 with the portfolio requirement waived.

185 21st Century Design in New York City

Lecture Credits: 3, No prerequisites

In this course, students will use New York City as an extended classroom to explore the most innovative recent projects from all sectors of interior design and architecture, including hospitality, retail, office, and residential design. Faculty-led field trips will offer students first-hand experience of conceptually and programmatically challenging design projects.

187 Materials and Methods of Construction

Lecture Credits: 2, Prerequisites: 128 AND 171 or 640

Through observation and analysis, students will develop an understanding of the importance of interior construction methods, materials, finishes, and details. Students become familiar with the application of a wide variety of building materials through lectures, presentations, site visits, and the preparation of construction details.

189 Decorative Painting I: Faux Finishes and Gilding

Studio Credits: 1, No prerequisites

An introduction to the techniques and history of decorative painting with an emphasis on faux finishes, glazes, and gilding. Students will produce sample presentation boards while exploring the creative possibilities of decorative painting as it relates to classical and contemporary interiors.

190 Decorative Painting II Stencils and Pattern

Studio Credits: 1, No prerequisites

A further exploration of the techniques and history of decorative painting with an emphasis on painted pattern and stenciling for interior embellishment. Students will develop hand-painted project boards based on historical or contemporary designs.

191 Drawing in Situ: New York

Studio Credits: 1, No prerequisites

This peripatetic drawing course will take place over five Fridays in New York City, including some Outer-Borough locations. Students will meet once before the sessions for an orientation and introduction to Plein Air, or on-site, sketching of buildings. The group will spend each session at one location, inside or outside depending on weather. There will be an emphasis on historic New York and how each site fits into its cultural and historic context. Students will be required to prepare a folio of drawings to present to the instructor for comment and grade at the end of the course.

194 Systems of Geometric Proportion

Studio Credits: 1, No prerequisites

This course provides geometric methods for composing harmonious spaces and places. Lectures and studio workshops include: practical techniques for design applications, step-by-step elementary and intermediate drawings for producing proportional compositions with a compass and rule; commentaries on geometric symbols; useful mathematical theorems and definitions; analysis of harmonious proportions in world-famous art, architecture, interior and landscape design including works by Andrea Palladio, Thomas Jefferson, Eero Saarinen, Beatrix Farrand, and Louis Sullivan.

195 Decorative Painting III Murals and Graphics

Studio Credits: 1, No prerequisites

An exploration of the history and techniques of decorative painting as it relates to large-scale murals and graphics for contemporary interior embellishment. Students will develop their ideas on canvas, scaling and transferring their designs while learning the basic methods of mural painting.

196 Decorative Painting IV Decorative Objects

Studio Credits: 1, No prerequisites

The focus of this course is painted finishes for decorative objects. Centuries of craftsmanship in the decorative arts will be explored in the course including the preparation of surfaces and the basic tools, techniques, and methods used in creating the painted finish. Students will apply this knowledge to create samples of tortoise shell, bamboo, malachite, and patina for leaf.

197 The Golden Mean as a Design Tool

Studio Credits: 1, No prerequisites

The Golden Mean stands alone among mathematical expressions of proportion. Its appearance in nature, design, and architecture is universally recognized, from Egyptian pyramids and the Greek Parthenon to Le Corbusier, and from sunflowers to spiral shells from the sea. The Golden Mean principle is explored in lectures, and practical studio workshops teach students how to draw the Golden Mean proportion and use it as a design tool.

199 Study Abroad Program

Lecture Credits: 2, Prerequisites: 101 or 501 or 640

This two-week study tour will visit significant sites, examining both historical and contemporary interior design, architecture, and art. Emphasis is on historical and stylistic analysis within a cultural context. Students will do preparatory readings, and keep a journal/sketchbook; a final research paper is required. Locations have included London, Paris, and Rome, as well as Scandinavia and China. (NOTE: This course does not satisfy 506 or 606 Experiential Learning.) DH

200 Decorative Painting: V Trompe L'Oeil

Studio Credits: 1, No prerequisites

In French, trompe l'oeil means “to fool the eye.” Throughout history, artists have conquered the third dimension, from Michelangelo’s Sistine Chapel to the masters of deception of the 21st century. In this studio class, students will paint portions of historical architectural elements using highlights and drop shadows to mimic reality.

201 Art and Society I: Pre-19th Century

Lecture Credits: 3, Prerequisites: 160 or 640

This course examines the development of painting and sculpture beginning from the fall of Rome through the masters Bernini, Rembrandt, Vermeer, and Velasquez, to the rise of Neo-classicism and Romanticism. Characteristics of artistic styles and the changing role of the artist are viewed in a social and historical context.

202 Art and Society II: 19th and 20th Centuries

Lecture Credits: 3, Prerequisites: 160 or 640

This course ranges from Realism, Impressionism, and Post-Impressionism to the frontiers of abstraction. The effect of political movements on early 19th century art is examined, as well as the profound impact of the technological revolution at the turn of the century on early 20th-century art movements such as Cubism.

203 Humanities I

Lecture Credits: 3, Prerequisites: 160 or 640

This course explores the development of Western culture from the Ice Age through the Late Middle Ages by examining philosophy, religion, aesthetic theory, economics, and politics and their ideological, chronological, and technical implications. Students will read texts from leading literary and philosophical works to gain insight into the ancient world.

204 Humanities II

Lecture Credits: 3, Prerequisites: 160 or 640

The continuation of Humanities I, this course explores the development of Western culture from the Early Renaissance through the present day by examining philosophy, religion, aesthetic theory, economics, and politics and their ideological, chronological, and technical implications. Students will read texts from leading literary and philosophical works to gain insight into the modern world.

205 Antique Furniture and Accessories

Lecture Credits: 2, Prerequisites: 102 or 502 or 640

Illustrated lectures and first-hand observation will provide students with an understanding of how period styles have been interpreted in the decorative arts and have evolved from the Renaissance through the beginning of the 19th century. Course material focuses on objects in ceramic, metal, and glass; lamps and lighting fixtures; and furniture, and will demonstrate the importance of these objects in reflecting the forms and ornaments of each particular style. All students meet with the instructor for the first session at NYSID; the remaining classes are held at The Metropolitan Museum of Art. DH

206 Introduction to Environmental Graphic Design

Lecture Credits: 2, Prerequisites: 286 or 608 or 640

Environmental graphic design includes the design and planning of exhibit and interpretive design, wayfinding and signage programs for buildings and interiors, visual communication of corporate identity and branding, information design, and signage for entertainment, retail, and institutional settings. Through lectures, field trips, and short-term graphic exercises, this course will give students a thorough understanding of the intersection of interior design and graphic design.

207 Applied Ethics

Lecture Credits: 1, No prerequisites

Acting ethically is a foundation of professional design practice. In this course, students will examine from a moral standpoint important issues in design, and will discuss the morally correct course of action using common dilemmas in design practice as topics. Topics may include theft of services, intellectual property and ownership of designs, and how the “good” may be embodied in the idea of what is beautiful.

208 Furnishings and Interiors in America 1700–1900

Lecture Credits: 2, Prerequisites: 102 or 502 or 640

This course examines the origins of design in America in the 18th century, tracing its development from a dominant English aesthetic to the beginnings, after 1776, of an individual national style. It will address the social and cultural context of objects and interiors as well as their visual characteristics. Objects will be examined in terms of craftsmanship and quality of manufacture. The course will address issues of materials and form as well as concepts of revival, reproduction, and restoration. All students meet with instructor for the first session at NYSID; the remaining classes are held at The Metropolitan Museum of Art. DH

211 Introduction to the Theory and History of Design

Lecture Credits: 2, Prerequisites: 101 AND 150 or 151

This course introduces students to ideas and approaches to the study of design history and theories with particular emphasis on the interior environment. Through a combination of in-class lectures, discussions, guest speakers, and numerous site visits and tours, students learn about the wide-ranging nature of the field. Students explore different ways of reading the built environment through firsthand observation and the use of historical documents. Emphasis is placed on methodology, terminology, and understanding of broad historical frameworks. **DH**

215 The Beaux Arts Tradition in America

Lecture Credits: 2, Prerequisites: 112 or 601 or 602 or 640

Through a series of lectures and walking tours, this course examines how Beaux Arts architects created both public and private environments in America. Lectures focus on the golden era of American domestic design pioneered by Richard Morris Hunt in the 1870s and '80s, developed in the interiors of Stanford White and Elsie de Wolfe, and showcased in American mansions like Vizcaya and Beauport. Students will visit both private and public interiors and explore a variety of Beaux Arts building types, including the row house and the department store. **DH**

216 20th Century Design

Lecture Credits: 2, Prerequisites: 111 or 112 or 640 or 601 or 602

This course will examine the major design movements of the 20th century and the designers and architects who shaped the development of the contemporary modern aesthetic. Beginning with Art Nouveau and the Arts and Crafts movement, it will examine such critical influences as the Wiener Werkstatte, the Bauhaus, Midcentury Modernism, Postmodernism, Minimalism, and the global design of the recent avant-garde. **DH**

217 Psychology of Well-Being

Lecture Credits: 1, No prerequisites

Students will examine current trends and research in the fields of psychology and education that focus on the what, why, and how of living a meaningful, happy and productive life within the context of both society and one's own feelings, behaviors, and priorities. Through discussion, readings, and personal reflection, the course will explore research-supported topics such as, achieving happiness, errors in thinking, optimal work experience, resilience, motivation, social media, mindfulness, and meditation.

222 Arts of China and Japan

Lecture Credits: 2, Prerequisites: 102 or 502 or 640

This seminar broadly examines the arts, design, and culture of China and Japan from ancient times to the present, in terms of medium, form, style, historical context, and iconography as well as religious, cultural, and social functions. Topics include ceramics, sculpture, painting and calligraphy, furniture, interiors, architecture, and garden design. The interrelationships between East and West, and ancient and modern design will be addressed in depth. Illustrated lectures will be supplemented by museum and gallery visits. **DH**

225 17th and 18th Century Interiors

Lecture Credits: 2, Prerequisites: 102 or 640 or 502

This course focuses on French and English design. Furniture styles from shops founded in the reign of Louis XIV and 18th century products of rare quality and detail still influence design style today. A focus on two centers - London and Paris - helps students gain insight into fashionable design of the period and its enduring influence in the 19th and 20th centuries. All students meet with the instructor for the first session at NYSID; remaining classes are held at The Metropolitan Museum of Art. **DH**

226 18th and 19th Century Ceramics

Lecture Credits: 2, Prerequisites: 102 or 640 or 502

Exploring the broad range of ceramics produced during this period, from hand-formed pots to exquisite tableware and serving pieces, this course will introduce students to the history of porcelain from its origins in China to its discovery in Europe in the early 18th century. It will provide an introduction to the nature of different types of ceramic, how they were formed and decorated, and how they varied according to the material, the country of origin, and the particular style of the time. All students meet with instructor for the first session at NYSID; the remaining classes are held at The Metropolitan Museum of Art. **DH**

228 Professional Practice I

Lecture Credits: 2, Prerequisites: 150 AND 234 AND 171 or 640 or 150 AND 234 AND NYSID Placement Test or NYSID Placement Test AND 171 AND 234 or 234 AND NYSID Placement Test AND NYSID Placement Test or 151 AND 234 AND 171 or 151 AND 234 AND NYSID English Placement Test

The course introduces students to the business practices important to entry level designers. Students are introduced to the role and responsibilities of a design assistant, with special emphasis on ethical considerations. Topics include developing and maintaining a design resource library, interacting with vendors and contractors, researching the design market, preparing purchase orders and specifications, and developing a budget. Discussions will also address assisting in developing design schemes, preparing for client presentations, and tracking orders through installation.

230 Codes

Lecture Credits: 2, Prerequisites: 132 or 640

An introduction to building codes and legal regulations as they relate to interior design work is presented. Discussions cover building codes, the process of code development and revision, and the responsibilities of interior designers in incorporating code requirements in their work. Essential sections of the building code, such as egress, occupancy levels, regulations for the handicapped, general accessibility requirements, finish and material specifications, and fire ratings, are included.

231 Kitchen and Bath Design

Studio Credits: 3, Prerequisites: 236 AND 171 AND 175

Kitchens and baths are often the most highly-designed areas in an interior. This course provides an in-depth introduction to the planning and design of kitchens and baths with a focus on residential applications. Design projects emphasize issues of safety, accessibility, modularity, and manufactured products including metric-based items, appliances, materials, and industry standards.

232 Presentation Techniques I

Studio Credits: 3, Prerequisites: 157 AND 132 AND 171 or 640

This course is an introduction to cutting edge visual presentation techniques for interior design. Using digital drawing software, such as SketchUp, students will learn to create, view, and manipulate three-dimensional digital interior models. Post-production editing of rendered images is explored through Photoshop.

234 Residential Design II

Studio Credits: 3, Prerequisites: 119 AND 134 AND 182 or 119 AND 134 AND 181

Building on the skills and knowledge acquired in Residential Design I, this studio focuses on the design of a complete residence, from a studio apartment/loft to a freestanding house. Emphasis is placed on design process, programming, space planning, universal and accessible design, building codes and presentation techniques.

236 Construction Documents II

Studio Credits: 3, Prerequisites: 187 AND 132 or 640

Building upon the skills and concepts learned in Construction Documents I, students will use Autodesk Revit to create a set of integrated construction documents. Simulating a team context, each student will use Revit to create a set of construction documents for a commercial renovation project. Key concepts of 3ds Max Design will also be introduced.

238 Portfolio Development

Studio Credits: 1, Prerequisites: 234 or 608 or 640

This course provides an introduction to various formats and processes used in creating a portfolio. Methods and examples of organization and layout are covered.

239 Photoshop II

Studio Credits: 1, Prerequisites: 139

This studio course will expand on the skills taught in 139 Intro to Photoshop to address the imaging needs specific to interior designers. Students will work on renderings and other imaging elements from their studio projects, and learn to use the Photoshop toolbox to enhance their images. Digital post production techniques and strategies specifically used for architectural photographs will also be taught, including advanced compositing.

243 History of the Interior Design Profession in America

Lecture Credits: 2, Prerequisites: 101 AND 102 or 501 AND 502

This seminar traces the history of interior design practice in the United States from its roots in the decorative arts, architecture, and home economics. The course begins with the founding of the profession in the Gilded Age, moves through the 20th century, and focuses closely on the profession of today and tomorrow. 20th-century topics include the evolution of design education, the role of mass media, the drive toward efficiency and safety in workplaces and homes, and changing norms around gender, sexuality, and social class in the field. Contemporary topics include aspects of professionalization such as evidence-based design, universal design, and wellness/healthcare design, as well as legislation, licensure, and accreditation.

244 Basics of Photography

Lecture Credits: 2, No prerequisites

This course will cover the basic technical skills necessary to take photographs with either a digital or film camera. Equipment demonstrations, hands-on shooting assignments and class critiques will focus on getting students comfortable with using the manual controls on a camera, and unraveling the mysteries of the digital point-n-shoot. Such topics as exposure controls, ISO, selective focus, composition and basic digital post production will be covered. This course is relevant to beginners and students with some experience in photography, and is designed to build a groundwork of skills for more advanced pursuits in photography.

245 Photography for Interior Designers

Lecture Credits: 2, No prerequisites

This course is an introduction to the history, language, and techniques of architectural and interior photography. Students will acquire a basic knowledge of photographic vocabulary, learn how to evaluate photographic images, and become familiar with traditional and digital photographic equipment and techniques. Discussions and assignments will also explore composition, styling, and lighting.

247 Rendering with Markers

Studio Credits: 2, Prerequisites: 141 AND 157 or 141 AND 210 or 141 AND 212 or 541 or 640

This course explores dry and wet marker techniques to delineate forms, textures, and finishes employed in the presentation of design projects.

255 Architectural Photography Workshop

Studio Credits: 2, No prerequisites

In this intensive workshop, students will travel as a group to visit local iconic buildings and interiors, in order to explore and experiment with photography in a rich architectural setting. The workshop will culminate in a show of class work at NYSID.

260 Systems of Ornamental Design

Studio Credits: 2, Prerequisites: 102 AND 181 or 102 AND 182 or 502 or 640

This studio course explores the major Western and non-Western styles of ornament that have been employed in architectural interiors. Through a series of lectures, demonstrations, and exercises, students will learn how to apply ornament to a variety of interior spaces using the rules of composition. Styles such as Classical, Gothic, Romanesque, and Modern as well as Asian and Native American will be covered.

262 Advanced Trade Techniques I: Custom Upholstery

Lecture Credits: 1, Prerequisites: 134 AND 187 or 640 or 538 AND 587

Students will develop a detailed understanding of the custom elements of a residential or commercial interior, including knowledge of materials, manufacturing techniques, and installation methods. The focus of this course is custom upholstered furniture, decorative pillows, window treatments and hardware.

263 Advanced Trade Techniques II: Custom Flooring

Lecture Credits: 1, Prerequisites: 134 AND 187 or 640 or 538 AND 587

Students will develop a detailed understanding of the custom elements of a residential or commercial interior, including knowledge of materials, manufacturing techniques, and installation methods. The focus of this course is custom hard and soft flooring, including parquet wood floors, custom carpeting, and detailed use of ceramic, glass, stone, concrete, and aggregate materials such as terrazzo on floors and walls.

264 Advanced Trade Techniques III: Custom Wall Treatments

Lecture Credits: 1, Prerequisites: 134 AND 187 or 640 or 538 AND 587

Students will develop a detailed understanding of the custom elements of a residential or commercial interior, including knowledge of materials, manufacturing techniques, and installation methods. The focus of this course is specialized wall and ceiling treatments, including custom painting techniques, papers, mirror, and specialty finishes on plaster, drywall, and wood.

265 Advanced Trade Techniques IV: Custom Cabinetry

Lecture Credits: 1, Prerequisites: 134 AND 187 or 640 or 538 AND 587

Students will develop a detailed understanding of the custom elements of a residential or commercial interior, including knowledge of materials, manufacturing techniques, and installation methods. This advanced course focuses on the fabrication of custom cabinetry, traditional architectural moldings and doors, and sourcing custom and specialty hardware.

270 Topics in World Literature

Lecture Credits: 3, Prerequisites: 160 or 640

This course satisfies the advanced writing requirement for students who have met the English Composition I requirement through placement testing (required for B.A.). Changing topics may include contemporary American literature, Shakespeare, literature of the Enlightenment, Romanticism, or significant non-Western works.

271 Environmental Science

Lecture Credits: 2, Prerequisites: 160 or 640 or 517

Designers need to understand issues such as the disruption of basic ecosystems by human intervention; the destruction of rainforests and its implication for future systems, resource depletion, energy use, and sustainability. These topics, as well as demography, overpopulation and hunger; atmospheric and climatic change due to global warming and depletion of the ozone layer; the impact of urbanization on agriculture, and how public and governmental decisions shape environmental policies will be studied.

275 The Dwelling from a Global Perspective

Lecture Credits: 2, Prerequisites: 112 or 640 or 601 or 602

This course concentrates on the history of shelter outside the Western mainstream. Students will have the opportunity to study typical examples from prehistoric times through the present, including residences found in Asia, Africa, and the Americas, establishing the evolution of shelter to permanent dwellings. Lectures will focus on specific geographic areas, their houses, and interiors, as well as the cultural forces that determine their form. DH

276 The Dwelling in the West: A Survey of Vernacular Traditions

Lecture Credits: 2, Prerequisites: 112 or 640 or 601 or 602

Students will consider the evolution of the vernacular dwellings in North America and Europe beginning with the Renaissance. Lectures will cover a broad range of urban and suburban forms, from the town house to the apartment building, as well as farm dwellings, rural cottages, and tract houses. Class discussions will explore the importance of industrialization, mass production and the role played by commercial developers and the media. DH

282 Advanced Design Process

Studio Credits: 2, Prerequisites: 181 or 182 or 527

Building on the analytical skills gained in earlier courses, students explore the elements and principles of design in visits to significant sites of New York City and environs. Class time will be spent in lectures, discussion, and freehand drawing based on observation, including quick sketching and analytic diagrams.

283 Lighting I

Studio Credits: 3, Prerequisites: 132 AND 171 or 640 or NYSID Math Placement Exam AND 132

Students are introduced to basic technical and creative concepts in lighting interior spaces, with emphasis on the architectural aspects of lighting design. Human factors, floor planning, color, materials, and the behavior of light are discussed, along with lamps, fixtures, layout, and circuiting. Students work on studio projects and develop interior lighting plans and specifications. Through research and analysis students will develop an understanding of the relationship of light to the various elements of the built environment and its role in protecting the health, safety, and welfare of the end-user.

286 Contract Design I

Studio Credits: 3, Prerequisites: 230 AND 234

While providing an overview of contract design, this course emphasizes the elements used by the designer in the development of nonresidential interior spaces such as restaurants and offices. Conceptual and practical issues are explored relative to site selection, programming, space planning, circulation, volume, furnishings, color, and texture in the design of interior space.

287 History of American Building Materials and Technology

Lecture Credits: 2, Prerequisites: 111 or 640 or 601

This course surveys the evolution of materials and techniques used in the production of American interiors, including architectural detailing and decorative elements, from colonial times to the present. Each major building technology is explored using a historical perspective, from its pre-American roots to its further development in America. Students acquire a comprehensive knowledge of interior construction terminologies, historical methods of interior construction, and a detailed understanding of interior construction and finish materials that have been used. **DH**

288 Building Systems

Lecture Credits: 2, Prerequisites: 187 or 640

A study of the materials and methods of plumbing, HVAC, fire protection, lighting, and electrical systems in relation to interior architecture and design. Through research and analysis, students become aware of the impact of materials, construction methods, and building systems on the built environment and develop an understanding of the relationships between codes, sustainability, culture, and human-environment interaction.

289 Structural Concepts

Lecture Credits: 2, Prerequisites: 171 AND 182 AND 187 or 171 AND 181 AND 187 or NYSID Math Placement Test AND 182 AND 187 or NYSID Math Placement Test AND 181 AND 187

Since structure and structural expression are among the most important elements contributing to the character, form, and meaning of interiors from furniture to architectural elements, it follows that interior designers need basic understanding of structural concepts. This lecture course examines the principles and techniques of post and beam, bearing wall, arch, vault, dome, and truss design in wood, concrete, masonry, and steel construction. Cutting edge materials and systems such as structural glass, ceramics, plastics, and tensile structures are also addressed.

291 Introduction to Professional Experience

Credits: 1, No prerequisites

This course allows undergraduate students to gain practical training as design assistants or entry-level interns working in a professional design office. This experience must be directly applicable to the study of interior design. Students must have completed 24 credits at the New York School of Interior Design to enroll in this course. Students are required to keep a journal each day of work, recording their observations, reflections on the work environment, and on their experiences. Students must provide a letter of invitation from the prospective employer/firm to their academic advisor. The employer letter must state the following: number of work hours per week (maximum 20 hours/week), schedule, salary, if any, the responsibilities and expectations for the position, and other required information. The employer must also sign a NYSID Employer Agreement before employment commences. Fall and Spring internships must fall within the dates of the semester. Summer dates are determined at time of approval by the academic advisor, and the International student advisor, if applicable. International students are also required to submit a request form to the international student advisor and receive an updated I-20 before they are permitted to begin employment. Beginning employment before or without receipt of an updated I-20 is illegal and has serious repercussions.

292 Presentation Techniques II

Studio Credits: 3, Prerequisites: 232 or 640

Building on 232 Presentation Techniques I, students learn advanced techniques for rendering interior finishes, furniture, window treatments, and accessories, using SketchUp and its rendering application V-Ray, and will create a simple three-dimensional walkthrough of an interior space and learn to use basic video editing software. The laser cutter is also introduced.

299 Domestic Study Trip

Lecture Credits: 2, Prerequisites: 102 or 502

This study tour will visit significant sites within the United States, examining both historical and contemporary interior design, architecture, and art. Emphasis is on historical and stylistic analysis within a cultural context. Students will do preparatory readings, and keep a journal/sketchbook; a final research paper is required. Past trips have included the study of modernism in Southern California and art deco in South Beach. **DH**

306 Intensive French

Credits: 3, No prerequisites

Intensive French begins with basic vocabulary and grammar and continues through more advanced communication skills. Conversations use professional design terminology and references, enabling students to become familiar with significant developments in French art, architecture, and design. No prior knowledge of French is required.

308 Intensive Italian

Credits: 3, No prerequisites

Intensive Italian begins with basic vocabulary and grammar and continues through more advanced communication skills. Conversations use professional design terminology and references, enabling students to become familiar with significant developments in Italian art, architecture and design. No prior knowledge of Italian is required.

309 Contemporary Topics in Design Hospitality

Lecture Credits: 2, No prerequisites

Over the last 10 years, hospitality design has been the creative vanguard of New York City design. In this course, students will explore the interdisciplinary contributions of interior designers, architects, industrial, and graphic designer to city restaurants, cafes, and hotels. Students will visit important New York City destinations such as The Plaza and Ace hotels, Chelsea Market, and the restaurants of the Museum of Modern Art. Students will keep a sketchbook and design journal, and complete a small hospitality project. The course fee covers museum admissions and special tours.

315 History of Building Types

Lecture Credits: 2, Prerequisites: 111 AND 112 or 601 AND 602 or 640

This seminar will investigate the development of one or more building types and their interiors. Semester topics may focus on libraries, clubs, museums, hotels, or government buildings. Significant examples and stylistic trends will be investigated through visits to sites, class lectures and discussion, as well as student presentations. **DH**

316 Great Women Designers

Lecture Credits: 2, Prerequisites: 111 AND 112 or 640 or 601 AND 602

This course explores the significant contributions of women to the fields of architecture and design. Important contemporary and historical figures such as Edith Wharton, Elsie de Wolfe, Eileen Gray, Julia Morgan, Andrée Putman, Gae Aulenti, and Denise Scott Brown will be discussed. **DH**

317 Topics in Non-Western Art and Design

Lecture Credits: 2, Prerequisites: 111 AND 112 or 640 or 601 AND 602

Students will be introduced to some of the significant traditions of art, architecture, and design in the non-Western world and their influence on Western architecture and design. The course provides students with an understanding of the historical background of each culture, major building forms, types of furnishings and interiors, and distinctive forms of ornament. Changing topics may include Middle Eastern, Indian, Chinese, Japanese, Korean, and Mayan, design. **DH**

318 Design History Seminar

Lecture Credits: 2, Prerequisites: 111 AND 112 or 640 or 601 AND 602

This seminar is an in-depth study of a special topic related to the history of design and decorative arts. The course is structured around a set of lectures, class discussions, core readings and field trips. Students are required to develop a creative project or write a research paper related to the seminar topic. **DH**

323 China: Design and Decorative Arts

Lecture Credits: 2, No prerequisites

This course examines major developments in the design and decorative arts of China from ancient times to the present. It investigates architectural and interior designs, symbols and meanings in the arts of jade carving, bronze vessels, ceramics, furniture and costumes, which are discussed in relation to the history of painting, calligraphy, sculpture and environment. Students will analyze designs and objects in terms of medium, form, and style in their historical context. Iconographical interpretation will be conducted in relation to religious, cultural, social and political functions. The course will provide students with in-depth knowledge and understanding of the significance of design and decorative arts in Chinese arts and culture. Illustrated lectures will be supplemented by museum and gallery visits, and a “Chinese Symbols and Designs” workshop. Students may elect to take this course Pass/Fail, and must notify the Registrar of their choice in writing, at the time of registration. **DH**

325 Landscape Design in History

Lecture Credits: 2, Prerequisites: 111 AND 112 or 640 or 601 AND 602

This history seminar explores the concepts, principles and methods of landscape design in a historical perspective with special focus on the relationships between landscape and interior and exterior architecture. The shape and meaning of gardens in each society will be examined, as well as analyzing what is revealed about the philosophical and spiritual concepts of nature in specific cultures and eras. **DH**

326 History of Urban Form

Lecture Credits: 2, Prerequisites: 111 AND 112 or 601 AND 602

This course surveys urban form from its origins in the ancient world to present-day urbanism, and analyzes the concept of the “ideal city.” Architecture, public space, city planning, and public works are considered in relation to the social, political, economic, and religious context of urban environments. **DH**

327 Landscape Design Seminar

Lecture Credits: 2, Prerequisites: 111 AND 112

Through a broad survey and close study of gardens and landscapes from around the world, students will explore the philosophical and spiritual relationship between nature and culture, as expressed in the design of these special places.

328 Professional Practice II

Lecture Credits: 2, Prerequisites: 228 AND 160 or 640

This advanced professional practice course focuses on the business, legal, financial, and managerial considerations of interior design practice. A case study is used to explain the formation of a design business, and its structure and operations; designer/client and designer/vendor relationships; contract formats for residential and commercial projects; various forms of compensation; project management including programming, budgeting, scheduling, bidding, contract administration, and post-occupancy evaluations; government and statutory rules and regulations; insurance and dispute resolution. Students are also introduced to the issue of legal recognition of the profession and licensing.

332 Advanced Graphic Communications I

Studio Credits: 3, Prerequisites: 132 AND 212 AND 236 or 210 AND 132 AND 236 or 640

Advanced Graphic Communications I introduces students to a variety of 3D modeling software for visual communication and representation. Students learn digital modeling (Solid, Surface Mesh, NURBS), rendering, and master the creation of photo-realistic renderings using lighting and material assignments. Techniques for producing a 3D model from photographs are also introduced.

334 Residential Design III

Studio Credits: 4, Prerequisites: 111 AND 234 AND 165 AND 283 AND 286 or 112 AND 234 AND 165 AND 283 AND 286

This final studio in the residential design sequence focuses on a residential interior project of greater complexity and diversity. Emphasis is placed on the development of a comprehensive solution using innovative and appropriate conceptual approaches and the demonstration of proficiency in residential design. The goals of this course include refining the ability of students to express themselves both graphically and verbally, and developing proficiency in handling three-dimensional space using suitable materials and technology.

335 Master Class: Residential Design

Studio Credits: 1, Prerequisites: 334 or 618

A Master Class offers outstanding students with a minimum GPA of 3.5 the opportunity to study in a small group with a leading residential interior designer. Students are assigned a small-scale but challenging residential design project under the guidance of a master designer. In a special class format, students listen and observe as the expert works with each student individually, focusing on detailed design, offering guidance, and noting areas of excellence and those in which improvement is needed. The course will culminate in a formal presentation.

338 Set Design Seminar

Lecture Credits: 2, Prerequisites: 286 or 506

This lecture course is an overview of the concepts, principles, and techniques of designing stage sets. Through lectures, discussion, and a small design project, students will learn how set designers creatively explore the intersection of spatial design, theatrical lighting, furnishings, and finishes, to interpret and dramatically express a concept.

339 Advanced Color

Studio Credits: 2, Prerequisites: 141 or 541 or 640

This advanced course will focus on applied color, by exploring 2D and 3D color relationships and systems, utilizing 2D painting, collage, and 3D model-making. It will focus on building concepts useful in other design studios, as well as exploring innate color palettes and style language. Through lectures and color manipulation exercises, students will explore traditional and avant-garde color theories; how light, different media, and the physical environment affect color; and the influence of culture and society on personal and emotional systems of color.

340 Architectural Woodwork Detailing

Studio Credits: 3, Prerequisites: 286 or 640

Wood detailing is explored as applied to architectural interiors. The focus of projects is the development of design and drawing skills related to built-in cabinets, moldings, staircases, and other specialties.

344 Exhibition Design

Lecture Credits: 2, Prerequisites: 112 AND 160 AND 171 or 602 AND 608

This course begins with the consideration of the exhibition script, proceeds to exhibition concepts, and follows with examples of solutions. The technical and style differences of museum and gallery, trade show and showroom will be analyzed in depth.

355 Design Theory

Lecture Credits: 2, Prerequisites: 102 AND 160

This seminar is an in-depth analysis of the relationship between theory, practice, and socio-historical considerations in architecture and interior design. Beginning with a discussion of the various approaches to and functions of “theory,” both traditional and critical, the course focuses on a close reading of major primary texts by design theorists from Claude Perrault to Le Corbusier. These theories and the built works they inform will be analyzed in their appropriate historical and critical contexts. Through lecture and discussion of assigned readings, the course will stress the importance of theory for the achievement of a socially appropriate and responsible design. **DH**

357 Retail Design

Lecture Credits: 2, Prerequisites: 286 or 640 or 608

This course introduces students to the factors important in the successful design of stores and boutiques in urban, suburban, and shopping mall settings. Students learn about space utilization, fixtures, and display as well as the role the interior designer plays in branding and the selling of a product.

358 Health Care Facilities

Lecture Credits: 2, Prerequisites: 286 or 640 or 608

Through lectures, field trips, and short-term graphic exercises, this course presents an overview of the special issues related to the design and construction of long and short-term health care facilities.

364 Mixed Media Rendering

Studio Credits: 2, Prerequisites: 141 AND 210 or 141 AND 212 or 141 AND 157 or 640 or 527

Students produce renderings and drawings with various media to further develop their individual style in this studio course. Light, material, and surface representations are analyzed on objects, furniture, and spaces.

365 Conceptual Sketching I

Studio Credits: 1, Prerequisites: 157 or 212 or 210 or 640 or 538

This advanced freehand drawing course focuses on developing the use of sketching as a design development and communication tool. Using drawings made through observation, students will learn how to refine and develop an idea primarily by means of quick three-dimensional sketching.

366 Conceptual Sketching II

Studio Credits: 1, Prerequisites: 365 or 640 or 538 or 526

Students will advance their individual drawing skills and styles developed during Conceptual Sketching I by focusing on integrating object and spatial sketching, both at NYSID and at selected sites. Elaboration using advanced student projects and integration with digital techniques will be explored.

368 Watercolor Rendering Techniques

Studio Credits: 1, No prerequisites

For centuries watercolor was the medium of choice in capturing the essence of a design, and creating luminous architectural and interior design renderings. In this course, students will learn the fundamentals of watercolor rendering, and the effects of various brushes, papers, and paints.

369 Revit for Interior Designers

Studio Credits: 1

This course covers the basics of Autodesk Revit, a 3D modeling and visualization program. Students will explore the concept of building information modeling (BIM) through the creation of parametric models of interior spaces and learn how these models may be manipulated for design investigations, rendered perspective views, and the preparation of construction documents.

370 Historic Preservation

Lecture Credits: 2, Prerequisites: 102 or 502 or 640

Note: 370 is not a design history elective.

This course will introduce students to the special issues facing interior designers when working within historic buildings. Through readings, lectures, class discussions, guided tours and site visits, students will expand their knowledge, and learn about the theories and methods used to research, preserve and adapt historic buildings and their interiors and furnishings.

383 Lighting II

Studio Credits: 3, Prerequisites: 283 or 640

The goal of this course is to expand upon the skills and vocabulary of lighting knowledge gained in Lighting I by applying them to solve design problems in architectural lighting projects. Course lectures familiarize the student with lighting design strategies, graphics, circuiting techniques, creation of specification booklets, basic dimming systems as well as specialty topics such as decorative luminaires and energy efficiency. The influence of lighting on color and related psychological effects are explored.

384 3ds Max I

Studio Credits: 1, Prerequisites: 292 or 636 or 640

This 3ds Max course will introduce students to the fundamentals of working with 3ds max. Included skills will cover basic modeling and editing workflows. Exercises will focus on spline and polygon modeling as well as essential concepts such as working with snaps, coordinate systems, sub-object editing and using modifiers. Learning outcomes will be geared towards being able to model basic spaces and objects.

385 3ds Max II

Studio Credits: 1, Prerequisites: 384

This advanced 3ds Max course will explore more in depth modeling workflows. Included skills will cover the creation of more detailed geometry, organic forms, and more advanced editing tools. There will be a brief look at some of 3ds Max's animation and simulation tools. Learning outcomes will be geared toward modeling proficiency and basic rendering skills.

386 Contract Design II

Studio Credits: 3, Prerequisites: 334

Building on the skills and information gained in Contract Design I, students design projects such as showrooms, corporate offices, or retail environments, and are introduced to principles of “branding” and its integration into the design of an interior. Practical issues such as compliance with building codes, sustainability, and use of modular furniture systems are addressed in relation to both high-rise building design and historic contexts.

387 Master Class: Contract Design

Studio Credits: 1, Prerequisites: 386 or 628

A Master Class offers outstanding students with a minimum GPA of 3.5 the opportunity to study in a small group with a leading contract or commercial interior designer. Students are assigned a small-scale but challenging contract design project under the guidance of a master designer. In a special class format, students listen and observe as the expert works with each student individually, focusing on detailed design, offering guidance, and noting areas of excellence and those in which improvement is needed. The course will culminate in a formal presentation.

388 Advanced Materials & Methods of Decoration

Studio Credits: 2, Prerequisites: 228 AND 187 AND 234 or 640

Students will develop a detailed understanding of how to develop and specify custom elements of a residential or commercial interior, including knowledge of the materials, manufacturing techniques, and installation methods of hard and soft flooring, painting, wallcoverings, tile and stone, upholstered furniture, and custom window treatments

392 Presentation Techniques III

Studio Credits: 3, Prerequisites: 292 or 639

Advanced presentation techniques are explored using various 3D modeling and workflow methods from AutoCAD and 3DS Max. Students learn digital modeling (Solid, Surface Mesh, NURBS), rendering, and presentation techniques, and master the creation of photo-realistic renderings using lighting and material assignments, creating compelling presentation images. Techniques for producing an advanced 2D/3D animation of an interior space are introduced.

399 Architectural Photography in the Urban Landscape

Credits: 1, No prerequisites

Over four days, students will intensively explore and photograph the urban landscape of a city or town. The group will visit iconic architectural sites, viewing architecture, interiors, and the urban environment through the lens of the visual artist. Students will meet once before and once after the trip to plan and then present their work. The course may be taken Pass/Fail, but all students will be required to prepare a portfolio of their photographs from the trip to present to the instructor for comments and a grade.

418 Thesis Preparation

Studio Credits: 2, Prerequisites: 160 AND 334 AND 386

This course lays the foundation for the thesis project to be executed in the following semester. In consultation with the faculty, students will select an appropriate project type, determine the site to be used, prepare existing condition drawings, gather and analyze relevant environment-behavior research, and write a project statement and program.

432 Advanced Graphic Communications II

Studio Credits: 2, Prerequisites: 332 or 392 or 640

This advanced studio requires students to integrate their digital and hand drawing and rendering skills through the completion of a series of projects exploring qualities of light, materials and perspective views, creating compelling and realistic images. Adobe Photoshop is also explored as a support tool in the development of these images. In addition, students learn how to translate AutoCAD 3D models to 3D Studio and to create complex three-dimensional models which otherwise would be impossible to create in AutoCAD.

442 Furniture Design

Studio Credits: 3, Prerequisites: 231 AND 340

This design studio focuses on the aesthetic and functional issues related to the creation of custom, freestanding furniture. The uses of both hard and soft goods are covered. Special attention is given to anthropometric and ergonomic considerations, sustainability, and the use of the metric system in the design of a furniture piece.

476 Contract Design III

Studio Credits: 3, Prerequisites: 386

Student research, develop, and analyze data and design criteria for a substantial project involving diverse populations. This advanced studio requires students to incorporate the skills and knowledge gained throughout their studies to create a comprehensive project, including presentation drawings, models, materials and furniture boards, detail drawings and specifications.

487 Thesis

Studio Credits: 4, Prerequisites: 417 AND 231 AND 271 or 418 AND 231 AND 271

The thesis is the culminating interior design studio project of the BFA degree program. Students implement the project identified and researched in the Thesis Preparation course. Students must present their work to a jury of professionals, and all projects are exhibited in a thesis exhibition.

490 Advanced Internship

Studio Credits: 3, Prerequisites: 228

This course offers elective academic credit for college-monitored work experience, and is open to students matriculated in the BFA or BA degree program who have accumulated 90 credits or more and have a cumulative GPA of 3.0. It is designed to build on skills already learned in the classroom and to acquire new ones. Students have the opportunity to integrate theory and practice and to gain professional experience. An internship for 3 credits consists of 240 hours of contact time at the job placement site. An internship for 2 credits consists of 160 hours of contact time at the job placement site. Grading is Pass/Fail only.

500 Advanced Independent Study

Studio Credits: 3, Prerequisites: Approval of the VP of Academic Affairs

This course option allows the advanced student with a 3.5 GPA or better to create an individual program of study with a faculty member. Students are required to present an outline of their intended study to the dean for approval prior to registration and must present their final project to a faculty jury. This study course may be taken for elective credit only.

Graduate Programs

Master of Fine Arts in Interior Design (MFA-1)

MISSION STATEMENT

The Master of Fine Arts in Interior Design (MFA-1) is a three-year, full-time, 90-credit professional degree program dedicated to providing students from diverse backgrounds with a graduate professional-level interior design education, and prepares them to be leaders in interior design practice and education. The program's comprehensive curriculum emphasizes research and analysis applied to a diverse range of user groups, taking into account global practice, sustainable design, and social and cultural awareness. Graduates will be prepared to lead the discipline into the future, to broaden the understanding of how interior design can serve the greater world community, and to provide creative design solutions at the highest level.

The MFA-1 program provides students who possess a baccalaureate degree in an unrelated field (of which 30 credits must have been in the liberal arts) with an advanced degree containing the professional-level education to be leaders in interior design practice and education. Students with a humanities degree in architecture or design will be considered for this program.

The MFA-1's comprehensive curriculum emphasizes the role of global practice, sustainable design, and other areas of social and cultural concern. In combination with the required professional experience, the curriculum satisfies the educational requirements for membership in national and local interior design associations and allows graduates to sit for the NCIDQ exam for interior design certification in many jurisdictions.

Admission to the MFA-1 program requires formal acceptance and submission of a portfolio demonstrating the applicant's creative abilities in the fine or applied arts or, for those with no portfolio, the successful completion of the NYSID MFA Workshop prior to matriculation.

This 90-credit MFA degree requires full-time study and is composed of 80 professional, technical, and design history credits and 10 required elective credits, offering both seminar and studio courses in art and design history, graphic communication, technical skills and knowledge, professional practice, and interior design studios. If they wish, students may take up to 6 additional free-elective credits over the course of their program during the fall and spring semesters as part of the flat tuition.

Of the 90 credits required for the MFA-1 degree, a minimum of 60 credits must be taken at NYSID, all of which must be in required professional courses. Only 500-level courses may be satisfied by transfer credit, including transfer credits applied from certain co-numbered courses taken at NYSID's undergraduate level.

The residency requirement includes all 600-level courses, 506 Experiential Learning I, 606 Experiential Learning II, 608 Interior Design Studios III, 618 Interior Design Studios IV, 628 Interior Design Studios V, 642 MFA-1 Thesis Preparation, and 648 MFA-1 Thesis Studio. All courses within the Master of Fine Arts program (MFA-1) are graded using the Letter Grade system. Refer to the current NYSID Student Handbook for Grading Descriptions and Standards. To earn the MFA-1 degree, a student must have a minimum cumulative/ career GPA of 3.0.

Students must attend full-time during each semester (12 credits minimum). Students must enroll in the 3-credit 506 Experiential Learning I/ 606 Experiential Learning II course in the designated summer. In satisfying the required number of elective credits, students may, with the approval of their academic advisor, choose to take elective credits in semesters other than those listed.

CURRICULUM (90 CREDITS + 6 OPTIONAL)

FIRST SEMESTER — 14 CREDITS

- 501 Historical Styles I (2)
- 517 Design & Drawing I (2)
- 528 Interior Design Studio I (4)
- 541 Color for Interiors (2)
- 564 Environment and Behavior (2)
- Electives (2)

SECOND SEMESTER — 14 CREDITS

- 502 Historical Styles II (2)
- 519 Textiles for Interiors (2)
- 527 Design & Drawing II (2)
- 530 Codes (2)
- 538 Interior Design Studio II (4)
- 587 Materials & Methods of Construction (2)

SUMMER SESSION ONE — 3 CREDITS

- 506 Experiential Learning I (3)

THIRD SEMESTER — 15 CREDITS

- 601 Modern Architecture & Design I (2)
- 608 Interior Design Studio III (4)
- 617 Building Systems (2)
- 633 Lighting I (3)
- 636 Construction Documents (3)
- Electives (1)

FOURTH SEMESTER — 15 CREDITS

- 602 Modern Architecture & Design II (2)
- 618 Interior Design Studio IV (4)
- 631 Kitchen & Bath Design (3)
- 639 Advanced Graphic Communications (3)
- 641 Interior Design Practice (2)
- Electives (1)

SUMMER SESSION TWO — 3 CREDITS

- 606 Experiential Learning II (3)

FIFTH SEMESTER — 14 CREDITS + 3 OPTIONAL FREE ELECTIVES

- 628 Interior Design Studio V (4)
- 634 Advanced Detailing (2)
- 642 MFA-1 Thesis Prep (2)
- 643 Lighting II (3)
- Electives (3) + (3)

SIXTH SEMESTER — 12 CREDITS + 3 OPTIONAL FREE ELECTIVES

- 635 Theory of the Built Environment (2)
- 644 Furniture Design (3)
- 648 MFA-1 Thesis (4)
- Electives (3) + (3)

MFA-1 Course Descriptions

098 MFA-1 Workshop

This non-credit workshop is required for all prospective students accepted into the MFA-1 program without a portfolio that graphically demonstrates their technical and creative abilities in the fine or applied arts. Students are introduced to the language and principles of art and design through museum visits, freehand drawing, model making, and other exercises in visual communication. Participants will acquire a basic understanding of the principles of design and composition and will be exposed to the use of various graphic media and the basics of model-building. Students must pass this workshop to continue into the MFA.

501 Historical Styles I

Lecture Credits: 2, No prerequisites

This course is an introductory overview of design in furniture, interiors and architecture from the ancient world through 1820. Students will be introduced to the development of major forms, furniture styles and ornament from ancient Egypt, Greece and Rome through the Renaissance, Baroque, Rococo and Neoclassical eras. The onsite section of the course uses a blended format of online lectures combined with group discussions and field trips to major collections. The online section combines video lectures with fully online discussions; students will be required to independently visit cultural sites and museums within their geographical region.

502 Historical Styles II

Lecture Credits: 2, Prerequisites: 501 or 640

The second half of the introductory survey, this course focuses on the history of Western furniture, interiors, and architecture in the 19th and 20th centuries considered within the cultural context of each period. Styles examined include 19th century revival styles, Arts and Crafts, Art Deco, European and American Modernism, the International Style and Postmodernism. The onsite section of the course uses a blended format of online lectures combined with group discussions and field trips to major collections. The online section combines video lectures with fully online discussions; students will be required to independently visit cultural sites and museums within their geographical region.

506 Experiential Learning I

Lecture Credits: 3, Prerequisites: 538

This required course provides MFA-1 students a unique opportunity to extend their interior design education beyond the classroom through planning, implementing, and assessing a learning experience of their choice. In consultation with their instructor, students will select one of three options: mentor-guided internship, independent study, or the graphic communications workshop. In addition to design-related independent study, this option also includes study travel or community service/service learning. Students must submit a detailed proposal for review and approval by the instructor prior to the start of the summer session. Students are required to do readings, actively participate in a weekly discussion board, and submit a final reflective essay, along with other option-specific deliverables.

514 Introduction to Sustainability & the Built Environment

Lecture Credits: 2, No prerequisites

This survey course introduces students to the principles and concepts of sustainability and provides the context for design decisions for the 21st century. Students will develop an understanding of why current and future makers of the built environment must think differently than in the past and the reasons for both historical and current concerns about resource limitations. Class lectures will explore differing interpretations of the concept of sustainability and the broad range of factors contributing to a sustainable society, including, health, productivity, biomimicry, passive design strategy, material re-use and resource conservation. Guest lecturers will include experts in the field of sustainable softgoods, hardgoods, lighting, daylighting, environmental systems, LEED, and BIM.

517 Design and Drawing I

Studio Credits: 2, No prerequisites

This course introduces students to a range of traditional and digital tools and techniques for exploring and expressing their design ideas. Topics include hand drafting and an introduction to software, including a computer-aided drafting program, a 3D image-modeling program, and an image-editing program, such as Adobe Photoshop.

519 Textiles for Interiors

Lecture Credits: 2, No prerequisites

This course is a survey of the history and science of fabrics through lectures on major decorative arts periods as well as textile design, fibers, methods of weaving, dyeing, flammability, finishes and trims. Properties, code requirements, and maintenance of contract and residential fabrics and their application are covered as well as estimating yardage. Also included in the course are lectures on the history of wallpaper and carpeting and their application to today's interiors.

526 Hand Drawing and Rendering Techniques

Studio Credits: 2, No prerequisites

In this course, sketching and rendering skills will be developed as tools for design and graphic communication. Students will draw freehand from observation, in situ, and master quick perspective sketching techniques, using pencil, ink, watercolor, and other media. This course is highly recommended for students with limited hand drawing skills.

527 Design and Drawing II

Studio Credits: 2, Prerequisites: 517

Building on the skills acquired in Design and Drawing I, assignments will reinforce and extend students' knowledge of and facility with hand and computer-based drawing. Along with hand-rendering techniques, graphic design software such as Adobe Illustrator and InDesign, and rendering software such as V-Ray for SketchUp, will be used throughout the process of designing a small-scale project, from concept generation through final design presentation.

528 Interior Design Studio I

Studio Credits: 4, No prerequisites

Students are introduced to the abstract language and principles common to all visual activity. Discussion and critique of assigned projects enable students to develop an understanding of the 2D- and 3D- elements of design—point, line, plane, shape/form, value, color, and texture—along with the principles which unify these elements in a clear visual and conceptual organization. The project sequence also introduces students to the fundamental stages of designing interior space—including concept development, programming, diagramming, and schematic planning.

530 Codes

Lecture Credits: 2, Prerequisites: 517

An introduction to building codes and legal regulations as they relate to interior design work is presented. Discussions cover building codes, the process of code development and revision, and the responsibilities of interior designers in incorporating code requirements in their work. Essential sections of the building code, such as egress, occupancy levels, regulations for the handicapped, general accessibility requirements, finish and material specifications and fire ratings, are included.

538 Interior Design Studio II

Studio Credits: 4, Prerequisites: 528

Through studio projects, lectures, and discussions, this course provides an introduction to the design of the residential environment. Projects range in scale from the design of a single room to the design of a multi-room residence. Students are introduced to the design process, programming, the selection of furniture, fabrics, and finishes, space planning, and the preparation of professional presentations.

541 Color for Interiors

Studio Credits: 2, No prerequisites

This studio course concentrates on the study of color and color schemes for interiors. Compilation of the Munsell Color Charts is the basis for a series of projects which lead to the development of complete color schemes. Psychological and practical influences affecting the choice of color are studied. Using gouache paints, colors for walls, floor coverings, window treatments, upholstery, accessories, and accent areas are selected and applied to a variety of room settings.

564 Environment and Behavior

Lecture Credits: 2, No prerequisites

This introduction to environment and behavior studies explores individual and social human interaction with the physical environment. It examines perception and cognition, cultural differences in space use, proxemics, place-making, territoriality, the role of values in the design of the environment, wayfinding, and other aspects of environment-behavior studies.

587 Materials and Methods of Construction

Lecture Credits: 2, Prerequisites: 517

Through observation and analysis, students will develop an understanding of the importance of interior construction methods, materials, finishes, and details. Students become familiar with the application of a wide variety of building materials through lectures, presentations, site visits, and the preparation of construction details.

591 Introduction to Professional Experience

Credits: 1, No prerequisites

This course allows undergraduate students to gain practical training as design assistants or entry-level interns working in a professional design office. This experience must be directly applicable to the study of interior design. Students must have completed 24 credits at the New York School of Interior Design to enroll in this course. Students are required to keep a journal each day of work, recording their observations, reflections on the work environment, and on their experiences. Students must provide a letter of invitation from the prospective employer/firm to their academic advisor. The employer letter must state the following: number of work hours per week (maximum 20 hours/week), schedule, salary, if any, the responsibilities and expectations for the position, and other required information. The employer must also sign a NYSID Employer Agreement before employment commences. Fall and Spring internships must fall within the dates of the semester. Summer dates are determined at time of approval by the academic advisor, and the International student advisor, if applicable. International students are also required to submit a request form to the international student advisor and receive an updated I-20 before they are permitted to begin employment. Beginning employment before or without receipt of an updated I-20 is illegal and has serious repercussions.

601 Modern Architecture and Design I

Lecture Credits: 2, Prerequisites: 502 or 640

The sources of modern architecture and design are explored from the 18th century designers Adam, Soane, and Ledoux through the 19th century and the work of the eclectic architects. The course examines how architects used stylistic elements of the past and adapted them to solve modern design problems. Each revival style is traced to the original era to explore the meaning of the adaptations. Through research and analysis, student develop awareness of historical precedents as the historical basis of modern designs and analyze the key formal and decorative attributes of the built environment.

602 Modern Architecture and Design II

Lecture Credits: 2, Prerequisites: 601 or 640

The second part of the overview of modern architecture, this course focuses on the period 1890 to the present in Europe and America. Styles and movements covered include the American Beaux Arts, the Chicago School, Art Nouveau, Vienna Secession, Futurism, Expressionism, Art Moderne, the Modern Movement, and Post-Modernism.

606 Experiential Learning II

Lecture Credits: 3, Prerequisites: 618

This required course provides MFA-1 students with a further opportunity to extend their interior design education and project management and planning skills beyond the classroom, in a mentored distance-learning setting. In consultation with their instructor, students will select one of two options: mentor-guided internship, or independent study. In addition to design-related independent study, this option also includes study travel or community service/service learning. Students must submit a detailed proposal for review and approval by the instructor prior to the start of the summer session. Students are required to do readings, actively participate in a weekly discussion board, and submit a final reflective essay, along with other option-specific deliverables.

608 Interior Design Studio III

Studio Credits: 4, Prerequisites: 538

Building on the skills and knowledge acquired in ID Studio II, this course focuses on the design of workplace and retail environments, such as offices and boutiques. Students will develop their skills in research, programming, space planning, the selection of finishes, and the arrangement and selection of furnishings. Students will also learn the role and application of building codes to interior spaces and the technical skills required for more advanced presentations.

617 Building Systems

Lecture Credits: 2, Prerequisites: 587 AND 530

A study of the materials and methods of plumbing, HVAC, fire protection, lighting, and electrical systems in relation to interior architecture and design. Through research and analysis, students become aware of the impact of materials, construction methods, and building systems on the built environment and develop an understanding of the relationships between codes, sustainability, culture, and human-environment interaction.

618 Interior Design Studio IV

Studio Credits: 4, Prerequisites: 608

Projects involving diverse or special populations, such as children, the aged, or the disabled, present a design challenge. Students research case studies, project types, and relevant environment and behavior theory. Emphasis is placed on the development of a comprehensive solution using innovative and appropriate conceptual approaches. Students will further develop and refine their ability to express their ideas graphically and verbally, and to increase their proficiency in handling three-dimensional space.

628 Interior Design Studio V

Studio Credits: 4, Prerequisites: 618

This course focuses on the design of hospitality environments, such as restaurants and hotels. This advanced studio requires students to integrate and synthesize the skills and knowledge gained throughout their studies to create a comprehensive project, including presentation drawings, models, material and furniture boards, detail drawings and specifications

631 Kitchen and Bath Design

Studio Credits: 3, Prerequisites: 608 AND 636

This course is an in-depth introduction to the planning and design of kitchens and baths in residential and commercial applications. Design projects emphasize issues of accessibility and universal design, modularity, safety, manufactured products and appliances, materials, and industry standards. Space planning and construction details are emphasized. Students will understand sustainability and environmental impact as it applies to the design and construction of custom kitchens and baths, including appliances, cabinetry, surfacing, and applied finishes.

633 Lighting I

Studio Credits: 3, Prerequisites: 538

Students are introduced to basic technical and creative concepts in lighting interior spaces, with emphasis on the architectural aspects of lighting design. Human factors, floor planning, color, materials, and the behavior of light are discussed, along with lamps, fixtures, layout, and circuiting. Students work on studio projects and develop interior lighting plans and specifications. Through research and analysis students will develop an understanding of the relationship of light to the various elements of the built environment and its role in protecting the health, safety, and welfare of the end-user.

634 Advanced Detailing

Studio Credits: 2, Prerequisites: 631

Millwork detailing is explored as applied to architectural interiors. The projects focus on the development of design and drawing skills related to paneling, built-in cabinetry, staircases, and other specialties. Through research and analysis, students develop an understanding of the importance of the selection and specification of materials and construction methods to the functional and aesthetic quality of architectural woodwork and the interior environment.

635 Theory of the Built Environment

Lecture Credits: 2, Prerequisites: 642

This seminar is an in-depth analysis of the relationship between theory, practice, and socio-historical considerations in architecture and interior design. Beginning with a discussion of the various approaches to and functions of theory, both traditional and critical, the course focuses on a close reading of major primary texts of architecture and design theory. The relationship between these theories and the built works they inform will be analyzed in their appropriate historical and critical contexts. Through lecture and discussion of assigned readings, the course will stress the importance of theory for the achievement of a socially appropriate and responsible design.

636 Construction Documents

Studio Credits: 3, Prerequisites: 527 AND 587

This course introduces students to the preparation of construction documents using Revit. Students will gain an overview of construction drawing formats and conventions, while learning to develop the plans, elevations, sections, and details that form part of a set of interior design working drawings for a small commercial or residential project.

639 Advanced Graphic Communications

Studio Credits: 3, Prerequisites: 527 AND 636

Building on 636 Construction Documents, students explore the use of digital drawing software, such as Revit, as a design and presentation tool. Three-dimensional modeling techniques and lighting, color, texture, and material assignments will be used to create compelling and realistic renderings.

641 Interior Design Practice

Lecture Credits: 2, Prerequisites: 608

This course focuses on the business, legal, financial, managerial, and ethical considerations of interior design practice. Topics working with vendors, workrooms, contractors, consultants, the order process, project management, and working with clients, as well as the important issue of legal recognition of the profession and licensing of the interior designers.

642 MFA-1 Thesis Preparation

Studio Credits: 2, No prerequisites

This research-based course lays the foundation for the thesis project to be executed in the following semester. In consultation with the instructor, students will select an appropriate project type, conduct research including case studies, identify relevant environment-behavior research, select a site, prepare base building drawings, and write a detailed project statement and program.

643 Lighting II

Studio Credits: 3, Prerequisites: 633

The goal of this course is to expand upon the skills and vocabulary of lighting knowledge gained in Lighting I by applying them to solve design problems in architectural lighting projects. Course lectures familiarize the student with lighting design strategies, graphics, and circuiting techniques, creation of specification booklets and basic dimming systems as well as specialty topics such as decorative luminaires and energy efficiency. The influence of lighting on color and related psychological effects are explored.

644 Furniture Design

Studio Credits: 3, Prerequisites: 628 AND 634

This design studio focuses on the aesthetic and functional issues related to the creation of custom freestanding furniture. The process of designing furniture prototypes from the initial articulation of design objectives to the technical exploration of their manufacture, including analysis of the environmental impact of the object, will be explored. Discussions and assignments lead to the design of three original furniture prototypes, one of which is required to be developed using the metric system.

648 MFA-1 Thesis

Studio Credits: 4, Prerequisites: 642

The thesis is the final interior design studio project of the MFA- program. Students implement the project that was identified and researched in the Thesis Preparation course. All phases of a professional project are explored: research, programming, analysis of existing conditions, design criteria, concept development, schematic and detailed presentation drawings, models, material boards, and selected details. The course culminates in culminating in a formal presentation and critique by a jury of professionals and all projects are exhibited in the annual thesis exhibition.

680 Independent Study

Studio Credits: 2, Prerequisites: 506 or 650

This course option allows the experienced student with a 3.5 GPA or better and 30 completed credits to create an individual program of study with a faculty member. Students are required to present an outline of their intended study to the program director and OAA for approval prior to registration.

690 Advanced Internship

Studio Credits: 3, Prerequisites: 618

This course offers elective academic credit for college-monitored work experience, and is open to students matriculated in the third year of the MFA-1 and the first year of the MFA-2 degree programs and who have a cumulative GPA of at least 3.0. It is designed to build on skills already learned in the classroom and to acquire new ones. Students have the opportunity to integrate theory and practice and, in doing so, gain professional experience. An internship for 3 credits consists of 240 hours of contact time at the job placement site. An internship for 2 credits consists of 160 hours of contact time at the job placement site. Grading is Pass/Fail only.

Master of Fine Arts In Interior Design (MFA-2)

MISSION STATEMENT

The Master of Fine Arts in Interior Design (MFA-2) is a two-year, full-time, 60-credit post-professional terminal degree program that provides practicing professionals in interior design, architecture, environmental design, and closely-related fields with the opportunity for advanced creative and academic scholarship in interior design.

Through the core design studio sequence, specialty studios, lectures, seminars, and electives, students experience a diverse array of design approaches and project types, and projects of increasing complexity culminating in a thesis studio. The MFA-2 curriculum is formulated to increase understanding of related design disciplines, with special emphasis on their interdependence. An interdisciplinary approach to design is increasingly valuable for professional advancement as designers are asked to satisfy the complex requirements of contemporary architectural and interior environments.

There are four components to the program: a core design studio sequence, specialty studios, lectures/seminars, and electives. The thesis (11 credits), required as a culminating project, consists of 3 credits of directed research followed by an 8-credit studio project. Each student must demonstrate originality, research, and design skills, and the creative capacity to resolve advanced problems in design. The thesis is presented to a jury of faculty and professional designers and experts for evaluation. Forty-nine (47) credits are in required courses and thirteen (13) credits are in elective courses. All courses within the Master of Fine Arts program (MFA-2) are graded using the Letter Grade system. Refer to the current NYSID Student Handbook for Grading Descriptions and Standards. To earn the MFA-2 degree, a student must have a minimum cumulative/ career GPA of 3.0.

Students graduate with a deeper understanding of the interdisciplinary nature of the design of the built environment, the ability to articulate and resolve advanced problems in design, and are prepared to become global leaders of the interior design profession.

CURRICULUM (60 CREDITS)

Students must complete 60 credits in the MFA-2 program, of which a minimum of 39 credits must be in studio courses.

FIRST SEMESTER — 15 CREDITS

- 640 Design Studio I (6)**
- 645 History and Theory of Interior Design I: The Classical Tradition (3)**
- Specialty Studio (3)**
- Electives (3)**

SECOND SEMESTER — 15 CREDITS

- 650 Design Studio II (6)**
- 655 History and Theory of Interior Design II: The Modern Tradition (3)**
- Specialty Studio (3)**
- Electives (3)**

THIRD SEMESTER — 15 CREDITS

- 660 Directed Thesis Research (3)**
- 2 Specialty Studios (3 + 3)**
- Lecture / Seminar (3)**
- Electives (3)**

FOURTH SEMESTER — 15 CREDITS

- 670 Thesis Studio (8)**
- Specialty Studio (3)**
- Electives (4)**

SPECIALTY STUDIOS — 15 CREDITS

As offered:

- 612 Product Design (3)**
- 613 Lighting Design (3)**
- 614 Set Design (3)**
- 615 Retail Design (3)**
- 622 Green Design (3)**
- 623 Furniture Design (3)**
- 624 Hospitality Design (3)**
- 625 Exhibition Design (3)**
- 651 Landscape Design (3)**

LECTURES/SEMINARS — 11 CREDITS

As offered:

- 621 Office Design (3)**
- 647 Sociology of the Domestic Interior (3)**
- 656 Sociology of the Contemporary Environment (3)**
- 665 History and Theory of Aesthetics (3)**

ELECTIVES — 11 CREDITS

Students in the MFA-2 program may choose electives from both undergraduate and graduate course offerings with approval of their advisor. No core BFA studios may be used as electives.

MFA-2 Course Descriptions

591 Introduction to Professional Experience

Credits: 1, No prerequisites

This course allows undergraduate students to gain practical training as design assistants or entry-level interns working in a professional design office. This experience must be directly applicable to the study of interior design. Students must have completed 24 credits at the New York School of Interior Design to enroll in this course. Students are required to keep a journal each day of work, recording their observations, reflections on the work environment, and on their experiences. Students must provide a letter of invitation from the prospective employer/firm to their academic advisor. The employer letter must state the following: number of work hours per week (maximum 20 hours/week), schedule, salary, if any, the responsibilities and expectations for the position, and other required information. The employer must also sign a NYSID Employer Agreement before employment commences. Fall and Spring internships must fall within the dates of the semester. Summer dates are determined at time of approval by the academic advisor, and the International student advisor, if applicable. International students are also required to submit a request form to the international student advisor and receive an updated I-20 before they are permitted to begin employment. Beginning employment before or without receipt of an updated I-20 is illegal and has serious repercussions.

601 Modern Architecture and Design I

Lecture Credits: 2, Prerequisites: 502 or 640

The sources of modern architecture and design are explored from the 18th century designers Adam, Soane, and Ledoux through the 19th century and the work of the eclectic architects. The course examines how architects used stylistic elements of the past and adapted them to solve modern design problems. Each revival style is traced to the original era to explore the meaning of the adaptations. Through research and analysis, students develop awareness of historical precedents as the historical basis of modern designs and analyze the key formal and decorative attributes of the built environment.

602 Modern Architecture and Design II

Lecture Credits: 2, Prerequisites: 601 or 640

The second part of the overview of modern architecture, this course focuses on the period 1890 to the present in Europe and America. Styles and movements covered include the American Beaux Arts, the Chicago School, Art Nouveau, Vienna Secession, Futurism, Expressionism, Art Moderne, the Modern Movement, and Post-Modernism.

612 Product Design

Studio Credits: 3, No prerequisites

This studio explores the marketing, psychology, conceptualization, and design of products commonly found in interiors, from tableware to telephones.

613 Lighting Design

Studio Credits: 3, No prerequisites

A formal introduction to architectural lighting design for students with experience in architecture and/or interior design. Students are introduced to basic technical and creative concepts in lighting interior spaces. Vision, perception, color, lamps, fixtures, layout, and dimming/control of light are all discussed. Students work on a studio project and develop interior lighting plans and specifications.

614 Set Design

Studio Credits: 3, No prerequisites

This course introduces the related discipline of set design. Students will utilize their previously acquired knowledge, technical skills, and creativity to investigate the issues and techniques involved in designing for the theater, television, and film.

615 Retail Design

Studio Credits: 3, No prerequisites

This design studio focuses on advanced problems in store planning and design. Course projects range in scale from small retail environments to advanced merchandising for department stores. Students learn about programming, space utilization, fixtures and display, as well as the role the interior designer plays in establishing the image and visual identity of a retailer.

621 Office Design

Lecture Credits: 3, No prerequisites

This course traces the development of the design of the office workplace, the single biggest speciality in contract interior design. Beginning with the rise of commerce and banking, progressing through the revolution in technology, downsizing and globalization, students examine in depth the interdisciplinary contributions by interior designers, architects, industrial designers, real estate and development firms, bankers, and business users.

622 Green Design

Studio Credits: 3, No prerequisites

Interior designers and architects have become increasingly responsible for formulating environmentally responsible design solutions. In this course, students learn to incorporate parameters for energy reduction, health, and sustainable construction and finish materials, HVAC, lighting, recycling, and cost payback into the research and completion of one or more "green" design projects.

623 Furniture Design

Studio Credits: 3, No prerequisites

This course focuses on the process of designing furniture prototypes from the initial articulation of design objectives to the technical exploration of their manufacture. Discussions and assignments lead to the design of three original furniture prototypes.

624 Hospitality Design

Studio Credits: 3, No prerequisites

In this course, students undertake a design project that develops a restaurant or hotel interior. Discussion topics covered include: the growth of tourist industries; the impact of changing economic conditions and public tastes; and the planning and furnishing of hotels and restaurants.

625 Exhibition Design

Studio Credits: 3, No prerequisites

A successful exhibit generates interest and excitement about its subject matter. This course focuses on the special challenge of designing an appropriate exhibition for a gallery, museum, trade show, convention, or showroom.

640 Design Studio I

Studio Credits: 6, No prerequisites

The objective of this studio is to focus conceptually and analytically on the manipulation of interior space using a contemporary program in a historical context. Students will analyze a landmarked building and develop a design that accommodates a program of new uses.

645 History and Theory of Interior Design: The Classical Tradition

Lecture Credits: 3, No prerequisites

This research seminar is an in-depth analysis of the classical tradition in architecture and interior design from Versailles to Post-Modern classicism. Students will read primary theoretical texts, give an oral presentation and develop a research paper on an aspect or work of classical design. Students will be instructed in how to conduct advanced scholarly research and write formal analyses of buildings and interiors.

647 Sociology of the Domestic Interior

Lecture Credits: 3, No prerequisites

This seminar analyzes the factors that shape domestic interiors from Ancient Greece to Post-Modernism. A variety of sources of meaning for each period will be examined including language of furniture, social factors, power, prestige, gender issues, the role of childhood, and technological advances. In addition to lectures and discussions, emphasis will be placed on conducting scholarly research using databases and libraries.

650 Design Studio II

Studio Credits: 6, Prerequisites: 640

The objective of this studio is a comprehensive and detailed design of a new set of interior spaces within a modern multi-tenant building shell such as a residential condominium, office building, airport, or shopping mall. Students analyze the complex relationships among tenants, developers, architects, engineers, interior designers, and others in the planning and implementation of tenant projects within such structures.

651 Landscape Design

Studio Credits: 3, No prerequisites

This studio explores the concepts, principles, and methods of landscape design with special focus on the relationships between landscape and interior design. Students will develop a studio project that relates interior and exterior space through the discourse of landscaping and plant design.

655 History and Theory of Interior Design II: Modern Tradition

Lecture Credits: 3, Prerequisites: 645

This seminar analyzes the modernist and avant-garde traditions in architecture and interior design. Emphasis is on the critical reading and in-class discussion of the major writings on modern design theory and criticism from the Gothic Revival and the Arts and Crafts to Free-Form Modernism. Students will develop research topics into a final paper dealing with the relationship between modern theory and practice.

656 Sociology of the Contemporary Environment

Lecture Credits: 3, No prerequisites

This seminar explores the relationship of contemporary interior and architectural design and their subtle sociological and psychological effects on the general public. The changing environment is examined in relation to the resulting innate human response as it weighs the influences of technology, communication, workplace, and megastructures against the collective psyche.

660 Directed Thesis Research

Studio Credits: 3, Prerequisites: 650

In consultation with faculty, students select challenging subjects that relate to issues in the world of design today. Each student conducts systematic research and analyzes ideas that become the foundation for the thesis (670).

665 History and Theory of Aesthetics

Lecture Credits: 3, No prerequisites

This seminar focuses on the history and theory of Aesthetics from the late 17th century writings of Claude Perrault to the Surrealist Manifestos of the 20th century. Writers covered include the Germans Baumgarten, Kant and Hegel; the French theorists Laugier, Boullée, and Breton; the English authors Hogarth, Wordsworth, Burke, Price, and Ruskin. Emphasis is on an analysis of major aesthetic categories (the Beautiful, the Sublime, the Picturesque, the Exotic, the Surreal) and their relationship to actual works of art and design, past and present.

670 Thesis Studio

Studio Credits: 8, Prerequisites: 660

The thesis is a culminating interior design project requiring a comprehensive solution to a stated design problem of the student's choice. This capstone experience involves advanced exploration of pertinent theoretical issues and is based on systematic research and analysis.

680 Independent Study

Studio Credits: 2, Prerequisites: 506 or 650

This course option allows the experienced student with a 3.5 GPA or better and 30 completed credits to create an individual program of study with a faculty member. Students are required to present an outline of their intended study to the program director and OAA for approval prior to registration.

690 Advanced Internship

Studio Credits: 3, Prerequisites: 618

This course offers elective academic credit for college-monitored work experience, and is open to students matriculated in the third year of the MFA-1 and the first year of the MFA-2 degree programs and who have a cumulative GPA of at least 3.0. It is designed to build on skills already learned in the classroom and to acquire new ones. Students have the opportunity to integrate theory and practice and, in doing so, gain professional experience. An internship for 3 credits consists of 240 hours of contact time at the job placement site. An internship for 2 credits consists of 160 hours of contact time at the job placement site. Grading is Pass/Fail only.

Master of Professional Studies in Healthcare Interior Design (MPS-H)

MISSION STATEMENT

The Master of Professional Studies in Healthcare Interior Design (MPS-H/MPS-HD) prepares graduates to plan, design and coordinate responsive and responsible healthcare interiors that impact the health and well-being of patients and staff, through the application of research findings on the effect of physical space and materials on health, and the understanding of the business of healthcare.

The Master of Professional Studies in Healthcare Interior Design (MPS-H) is a 30-credit post-professional program focused on the specialized knowledge, thinking, and skills required by design, construction, and planning professionals as they create varied healthcare settings including inpatient, ambulatory care and medical office spaces. The program's curricula has two complementary threads: understanding environment and behavior research as it applies to healing and restorative designs, and the business of healthcare. In this cohort-based program, students are part of an integrated, interdisciplinary collaborative experience reflective of the real-world of healthcare interior design and decision-making. Courses include research methods, history and theory of healthcare, environment and behavior studies, and design studio. Sustainable design and applied research related to physical and mental health, productivity, the delivery of care and performance will be integrated throughout.

The MPS-H program may be completed through full-time study in one year, or part-time study in two years, and is structured to accommodate working professionals by offering all classes on weekday evenings. The full-time program consists of two 15-week semesters composed of lectures/ seminars, and studios followed by an 8-week summer session; part-time study requires a minimum enrollment of 6 credits for each semester, and three credits in each of the summer sessions. All of the 30 credits required for the MPS-H degree must be taken at NYSID. All courses within the Master of Professional Studies in Healthcare Interior Design are graded Pass, Low Pass, or Fail. Credit will be given for passing grades, Pass (P) or Low Pass (LP). No credit will be given for a grade of Fail (F). Refer to the current NYSID Student Handbook for Grading Descriptions and Standards.

Admission to the MPS in Healthcare Interior Design program requires formal acceptance. Students with prior degrees in interior design, architecture, engineering, or a closely related field must submit a portfolio demonstrating their professional-level education and experience. This degree does not lead to licensure in interior design.

FULL-TIME CURRICULUM 30 CREDITS, 1 YEAR

FIRST SEMESTER — 12 CREDITS

- 710 Survey of Healthcare Environments (3)**
- 711 Introduction to Research Methods (3)**
- 719 Materials, Textiles, and Furnishings for Healthcare Settings (3)**
- 731 Programming for Healthcare Environments (3)**

SECOND SEMESTER — 12 CREDITS

- 715 History & Theory of Healthcare (3)**
- 720 Healthcare Studio I (3)**
- 721 Applied Research Methods (3)**
- 722 Building Systems for Healthcare (3)**

SUMMER SESSION — 6 CREDITS

- 712 The Business of Healthcare (3)**
- 730 Healthcare Studio II (3)**

PART-TIME CURRICULUM 30 CREDITS, 2 YEARS

FALL START SEQUENCE

- Fall Semester (6): 710, 719**
- Spring Semester (6): 715, 722**
- Summer Session (3): 712**
- Fall Semester (6): 711, 731**
- Spring Semester (6): 720, 721**
- Summer Session (3): 730**

SPRING START SEQUENCE

- Spring Semester (6): 715, 722**
- Summer Session (3): 712**
- Fall Semester (6): 710, 711**
- Spring Semester (6): 720, 721**
- Summer Session (3): 730**
- Fall Semester (6): 719, 731**

SUMMER START SEQUENCE

- Summer Session (3): 712**
- Fall Semester (6): 710, 711**
- Spring Semester (6): 720, 721**
- Summer Session (3): 730**
- Fall Semester (6): 719, 731**
- Spring Session (6): 715, 722**

MPS-H Course Descriptions

710 Survey of Healthcare Environments

Lecture Credits: 3, No prerequisites

Students will be introduced to current planning and design considerations for healthcare facilities. Conducted as a series of professional seminars examining overall planning and design considerations, and a detailed study of specific care areas, such as oncology, surgery, pediatrics, and others.

711 Introduction to Healthcare Design Research

Lecture Credits: 3, No prerequisites

Designers of healthcare environments must understand the research methods used in evidence-based design, which complement evidence-based medicine. In this course, students will explore alternate research methodologies and their philosophical and epistemological foundations.

712 The Business of Healthcare

Lecture Credits: 3, No prerequisites

Past and current models of healthcare organizations and project types will be reviewed, along with an analysis of the different corporate structures, hierarchies, and roles common to various healthcare organizations.

715 History and Theory of Healthcare

Lecture Credits: 3, No prerequisites

This course examines the history and range of theories on the relationships between human beings, their health and well-being and the design of the physical setting for care. Students will be introduced to the connections between medical thought, health-care delivery and health facility design at different historical periods, and across different cultures and societies.

719 Materials, Textiles and Furnishings for Healthcare Settings

Lecture Credits: 3, No prerequisites

Materials, finishes, and furnishings play a big role in the perception of specialized healthcare interiors by patients, practitioners, and families. Through this course, students will learn how to specify these elements on the basis of performance, environment-behavior findings, life-cycle, and maintenance.

720 Healthcare Studio I

Studio Credits: 3, Prerequisites: 710 AND 711

Students will understand the technical and aesthetic development of healthcare projects and spaces of varying sizes and scope. Knowledge from previous classes will be applied to the design solution.

721 Applied Research Methods

Lecture Credits: 3, Prerequisites: 710 AND 711

Students will design and implement one small research project. They will present their findings in the form of a paper, and poster or PowerPoint presentation typically presented at academic conferences.

722 Building Systems for Healthcare

Lecture Credits: 3, No prerequisites

Healthcare settings require by code, custom, and practice specific building systems. This course is an in-depth examination of the special mechanical systems used in hospitals and other care environments.

730 Healthcare Studio II

Studio Credits: 3, Prerequisites: 720

Studio course focused on the planning and design of key areas within an academic medical center or hospital within an urban context preceded by an analysis of hospital structures.

731 Programming for Healthcare Environments

Lecture Credits: 3, No prerequisites

Programming is a predesign process that is used to determine the needs of end-users at every organizational level. Then, through post-occupancy evaluations (POEs), designers are able to evaluate the designed environment to determine its success in meeting the needs of the end-users and how well the initial program was met. This course will introduce the practice of programming and post-occupancy evaluation for interior environments, specifically healthcare.

Master of Professional Studies in Lighting Design (MPS-L)

MISSION STATEMENT

The Master of Professional Studies in Lighting Design (MPS-L) provides a graduate education dedicated exclusively to the exploration of the artistic, technical, and intellectual dimensions of lighting design. The comprehensive curriculum covers technological innovation, energy and economics, the profound impact of light on health and human experience and prepares students to create visually compelling compositions realized through the transformative power of light.

The MPS-L provides students with the range and depth of knowledge and skills necessary to be leaders in the broad field of lighting design of the built environment with an emphasis on interiors. Coursework reflects the most current topics, strategies, and applications of lighting, as well as principles of sustainability and energy conservation as they relate to the discipline; natural and electric lighting; control systems, integrated and responsive systems design, history and theory, code compliance, financial analysis, and business practices. Through topical seminars and lighting design studios, students apply acquired knowledge and research to a range of commercial, institutional, and residential project types. Class size is limited, encouraging active participation, collaboration, and sharing of ideas.

Graduates are prepared to pursue careers in a variety of industry sectors, including lighting design of the built environment, luminaire design and manufacturing, and equipment specification sales. The program prepares graduates to earn NCQLP (National Council on Qualification for Lighting Professions) certification after they have acquired the requisite professional experience.

Courses in the 30-credit MPS-L program are scheduled for weekday evenings to accommodate working professionals. The program may be completed through full-time study in three semesters/sessions. The full-time program consists of two 15-week semesters composed of lectures/seminars, and studios, followed by an 8-week summer session. All courses within the Master of Professional Studies in Lighting Design program are graded Pass, Low Pass, or Fail. Credit will be given for passing grades, Pass (P) or Low Pass (LP). No credit will be given for a grade of Fail (F). Refer to the current NYSID Student Handbook for Grading Descriptions and Standards and for requirements regarding academic standing.

Admission to the MPS in Lighting Design program requires formal acceptance. Students are required to hold a prior degree in interior design, architecture, theatrical lighting design, engineering, or a closely related field such as industrial design or product design, and must submit a portfolio of their work demonstrating design skills, along with a detailed curriculum vitae. Applicants are strongly encouraged to achieve basic proficiency in 2-dimensional technical drawing using AutoCAD (Windows operating system) prior to beginning the program.

30 CREDITS, 1 YEAR

FALL SEMESTER — 12 CREDITS

- 727 Science of Light (2)
- 729 Lighting Design Process (2)
- 732 Rendering and Representation for Lighting Design (2)
- 737 Light Source Selection and Evaluation (2)
- 740 Lighting Design Studio I (4)

SPRING SEMESTER — 12 CREDITS

- 724 Evolution of Lighting Application, Creativity, and Technology (2)
- 741 Luminaire Design (2)
- 744 Lighting Controls and Systems Technology (2)
- 745 Retail, Art, and Exhibition Lighting (2)
- 750 Lighting Design Studio II (4)

SUMMER SESSION — 6 CREDITS

- 723 Daylight Design Principles (2)
- 735 Lighting Design Studio III (2)
- 759 Business of Light (2)

MPS-L Course Descriptions

723 Principles of Daylighting

Lecture Credits: 2, Prerequisites: 727 AND 745

This course instructs designers in the analysis, evaluation, and manipulation of daylight, and its effect on the design and success of an interior space. Students will learn the methods of calculating the contributions of daylight, and its impact on space planning choices, interior finishes, as well as window options and interior daylight control.

724 Evolution of Lighting Applications, Creativity, and Technology

Lecture Credits: 2, No prerequisites

Students are introduced to the history and theory of lighting, how it influences culture, aesthetic preferences, and changes with technological advances. Using New York City as a living classroom, the class will discuss historic solutions and modern interpretations.

727 Science of Light

Lecture Credits: 2, No prerequisites

This course introduces students to the principles and concepts of lighting. Students will develop an understanding of optics, the effects of light on people's physical health and psychological well-being, and the influence of lighting conditions on people's visual capabilities. Class lectures and assignments will cover light source physics and lighting measurement, as well as the principles of spatial vision, visual comfort, and color.

729 Lighting Design Process

Lecture Credits: 2, No prerequisites

Traditionally, design is a multiple-phase process. Initiating dialogue, establishing and documenting pertinent criteria, and formulating design objectives typically occur during the first phase of a project. This course examines strategies for identifying client needs, conceptual goals, design challenges, assessing existing conditions, determining illumination levels, calculating power density and operating cost, and weighing the impact of energy code rules and regulations.

732 Rendering and Representation for Lighting Design

Studio Credits: 2, No prerequisites

This course introduces students to the various techniques for illustrating lighting design concepts. Both traditional and digital methods will be explored as a means of accurately conveying the effects of lighting within interior spaces, enhancing modeling of objects and textured surfaces, and rendering color.

735 Lighting Design Studio III

Studio Credits: 2, Prerequisites: 750

Lighting Workshop III is a studio based course designed for accelerated studies of lighting design and treatments for existing spaces, with focus on special topics including lighting for exteriors, historical spaces, health and wellness.

737 Light Source Selection and Evaluation

Lecture Credits: 2, No prerequisites

In this course, students will learn how to determine the best light source for any application. Lectures will cover the full range of sources including new and developing technologies. Students will do mock-ups of various installation conditions and calculate light levels for each.

740 Lighting Design Studio I

Studio Credits: 4, No prerequisites

Lighting Design Studio I is designed to build on knowledge gained so far in the program and integrate with courses taken concurrently. Each student will develop comprehensive lighting solutions and provide peer feedback for a variety of spaces including residential, retail, hospitality and commercial office environments. The studio will include a lighting lab with full scale design projects.

741 Luminaire Design

Lecture Credits: 2, Prerequisites: 729 AND 732 or 613

This studio course focuses on the design of the decorative luminaire, its history, and its functionality. Studies include period styles, thematic content, and religious context as well as form, materials, and luminous characteristics. Students will research, design, and fabricate a working prototype of a custom decorative luminaire and visit museums, glass works, shade restoration specialists, and manufacturing plants.

744 Lighting Controls and Systems Technology

Lecture Credits: 2, No prerequisites

The success of a sustainable interior is directly linked to the quality and efficiency of its artificial illumination. Students will be introduced to the newest technologies and ones in development as they consider methods for integrating artificial and natural illumination leading to a well-lit and efficient result.

745 Retail, Art and Exhibition Lighting

Lecture Credits: 2, Prerequisites: 727 or 613

The successful lighting of two dimensional and three dimensional objects in residential, commercial, mercantile, and exhibition settings deals with a wide range of issues including, preservation and conservation, flexibility, color rendering, and modeling. Students will address these concerns as they develop appropriate solutions for a variety of media in a broad range of contexts.

750 Lighting Design Studio II

Studio Credits: 4, Prerequisites: 740

This course requires students to synthesize the knowledge and skills gained throughout the program to create comprehensive lighting design solutions for a variety of increasingly complex and specialized environments. Students are required to prepare presentation drawings, light maps, calculations, details, and specifications. Emphasis is placed on innovation through emerging technology and cutting edge industry practice. Industry professionals will be invited to provide feedback throughout the semester. Students are required as a condition of this course to display their projects in the annual spring graduate exhibition, along with selected examples of their exceptional work from other program courses.

759 Business of Light

Lecture Credits: 2, Prerequisites: 741

This course is intended to give students an understanding of providing professional lighting design services independently or in the context of interior design or architecture firms. Topics such as contracts, specifications, and other business procedures are covered, as well as, project management, shop drawings review, mock-ups, commissioning, and maintenance.

Master of Professional Studies in Sustainable Interior Environments (MPS-S)

Master of Professional Studies in Sustainable Interior Environments Online (MPS-SD)

MISSION STATEMENT

The Master of Professional Studies in Sustainable Interior Environments provides a post-professional graduate education focusing on human welfare, resource conservation, and the practical application of sustainable interior design strategies. Graduates of the program will be able to apply triple bottom line accounting—people, planet, and profitability—to future design projects and to provide leadership in organizations that hold these core values. The program prepares designers to understand high-performance building design principles; to work collaboratively to create innovative and beautiful residential and commercial spaces; and to anticipate growing market demands for resilient, energy efficient, and healthy interior environments.

The Master of Professional Studies in Sustainable Interior Environments (MPS-S) and Master of Professional Studies in Sustainable Interior Environments Online (MPS-SD) are 30-credit post-professional programs focused on specialized knowledge, thinking, and skills, structured to prepare design professionals to assume leadership roles in developing and maintaining sustainable interior spaces that will positively impact the world. The curriculum and learning goals of the two programs are the same. The curriculum provides rigorous professional education in the area of sustainable design focused on the interior environment, exposing students to a range of topics, research methods, integrated design development methodologies, and sustainable project management practices. Course work addresses the history and theory of sustainability, principles of sustainable materials, natural and artificial lighting and control systems, integrated environmental systems design, indoor air quality, as well as green textiles, furnishings, and decorative elements. The program includes two major studios designed to integrate acquired knowledge and research while exploring both residential and nonresidential environments. Graduates have a thorough knowledge of the LEED rating systems, the WELL Building Standard, Living Building Challenge, Passive House Standard, and Powerhouse.

The MPS-S/MPS-SD program may be completed through full-time study in one year, or part-time study in two years, and are structured to accommodate working professionals by offering all classes in the evening and on weekends. The full-time program consists of two 15-week semesters composed of lectures/ seminars, and studios, followed by an 8-week summer session; part-time study requires a minimum enrollment of 6 credits for each semester, and two to four credits in each of the summer sessions. All of the 30 credits required for the MPS-S/ MPS-SD degree must be taken at NYSID. The online program is offered in a synchronous format and requires log-in at set times. All courses within the Master of Professional Studies in Sustainable Interior Environments are graded Pass, Low Pass, or Fail. Credit will be given for passing grades, Pass (P) or Low Pass (LP). No credit will be given for a grade of Fail (F). Refer to the current NYSID Student Handbook for Grading Descriptions and Standards.

Admission to the MPS in Sustainable Interior Environments (MPS-S/ MPS-SD) programs require formal acceptance and a first-professional degree in interior design, architecture, engineering, or a closely related field, and submission of a portfolio demonstrating the applicant's professional-level education and experience.

FULL-TIME CURRICULUM

30 CREDITS, 1 YEAR

FIRST SEMESTER — 12 CREDITS

- 725 History and Theory of Sustainability in the Interior Environment (2)
- 726 Principles of Sustainable Design in the Natural Environment (2)
- 728 Designing the Green Interior (2)
- 736 Materials and Finishes for the Sustainable Interior (2)
- 742 Sustainable Studio I—Residential Environments (4)

SECOND SEMESTER — 12 CREDITS

- 733 Sustainable Soft Goods (2)
- 738 Constructing the Green Interior (2)
- 743 Sustainable Hard Goods (2)
- 749 Environmental Systems for the Sustainable Interior (2)
- 752 Sustainable Studio II—Contract Environments (4)

SUMMER SESSION — 6 CREDITS

- 734 Principles of Daylighting (2)
- 744 Lighting Controls and Systems Technology (2)
- 748 Maintaining the Green Interior (2)

PART-TIME CURRICULUM

30 CREDITS, 2 YEARS

FALL START SEQUENCE

- Fall Semester (6): 725, 726, 736
- Spring Semester (6): 733, 743, 749
- Summer Session (4): 734, 744
- Fall Semester (6): 728, 742
- Spring Semester (6): 738, 752
- Summer Session (2): 748

SPRING START SEQUENCE

- Spring Semester (6): 733, 743, 749
- Summer Session (4): 734, 744
- Fall Semester (6): 725, 726, 728
- Spring Semester (6): 738, 752
- Summer Session (2): 748
- Fall Semester (6): 736, 742

SUMMER START SEQUENCE

- Summer Session (4): 734, 744
- Fall Semester (6): 725, 726, 728
- Spring Semester (6): 733, 743, 738
- Summer Session (2): 748
- Fall Semester (6): 736, 742
- Spring Semester (6): 749, 752

MPS-S Course Descriptions

725 History and Theory of Sustainability in the Interior Environment

Lecture Credits: 2, No prerequisites

Students are introduced to the history and theory of sustainability and, through research and analysis, explore precedents in the vernacular and designed environment, as well as their relationship to the finite nature of our planet.

726 Principles of Sustainable Design in the Natural Environment

Lecture Credits: 2, No prerequisites

This course introduces students to the principles and concepts of sustainability and provides the context for design decisions for the twenty-first century. Students will develop an understanding of why current and future makers of the built environment must think differently than in the past and the reasons for both historical and current concerns about resource limitations. Class discussions will explore differing interpretations of the concept of sustainability and the broad range of factors contributing to a sustainable society, including, health, productivity, and culture.

728 Designing the Green Interior

Lecture Credits: 2, No prerequisites

This course examines the task of developing a sustainable project, and the various strategies for structuring the project team and work flow. The questions of who participates, what roles people play, and how the design process works in this new paradigm are covered, while introducing the purpose and practices leading to LEED certification.

733 Sustainable Soft Goods

Lecture Credits: 2, No prerequisites

This course examines both mass market and custom soft goods, and introduces students to the analytical methods for determining appropriate choices for designing and selecting soft goods for a sustainable interior. Upholstery frames, fillings, and finish textiles for furnishings, as well as window treatments and floor coverings are covered. Both new and re-manufactured goods are explored, along with issues related to sourcing and transportation.

734 Principles of Daylighting

Lecture Credits: 2, No prerequisites

This course instructs designers in the analysis, evaluation, and manipulation of daylight, and its effect on the design and success of an interior space. Students will learn the methods of calculating the contributions of daylight, and its impact on space planning choices, interior finishes, as well as window options and interior daylight control.

736 Materials and Finishes for the Sustainable Interior

Lecture Credits: 2, No prerequisites

This course instructs designers in the analysis, evaluation, and selection of construction and finish materials for the sustainable interior. Students will learn methods of determining material appropriateness and considerations when designing a green interior along with understanding the LEED rating system as applied to interior materials.

738 Constructing the Green Interior

Lecture Credits: 2, Prerequisites: 728

This course introduces students to strategies and procedures for implementing the green project, successful project management and builds on knowledge gained in 728 Designing the Green Interior. The collaborative roles of designer, architect, engineer, contractor, and owner, are explored, along with requirements leading to LEED Certification.

742 Sustainable Studio I: Residential Environments

Studio Credits: 4, No prerequisites

Building on knowledge gained so far in the program and relating to other courses taken concurrently, this design studio focuses on the task of creating a sustainable residential interior. Working in teams, each group will design a residential project assigned from among varying types, from a free standing single family residence to a residence within a multiple dwelling, a residence created through adaptive reuse, or a residence for special populations including a dormitory, group home, or assisted living facility.

743 Sustainable Hard Goods

Lecture Credits: 2, No prerequisites

This course examines both mass market and custom hard goods, and the methods for determining appropriate choices when designing or selecting hard goods for a sustainable interior. Both natural and manmade materials will be covered, as well as finishing processes. Through research and analysis students will become familiar with new and remanufactured goods, including issues related to sourcing, transportation, and LEED certification.

744 Lighting Controls and Systems Technology

Lecture Credits: 2, No prerequisites

The success of a sustainable interior is directly linked to the quality and efficiency of its artificial illumination. Students will be introduced to the newest technologies and ones in development as they consider methods for integrating artificial and natural illumination leading to a well-lit and efficient result.

748 Maintaining the Green Interior

Lecture Credits: 2, Prerequisites: 738

Making an interior sustainable does not end on move in day. This course introduces students to the materials, methods, and strategies for creating a successful maintenance program for a variety of facility types, ensuring the endurance of the facility and its future as a sustainable environment. This course concludes with presentations devoted to the preparation for the LEED AP exam.

749 Environmental Systems for the Sustainable Interior

Lecture Credits: 2, No prerequisites

This course covers the methodologies for determining and maintaining comfortable conditions within buildings and focuses on efficient performance and systems integration. Students will gain knowledge of various building systems, methods for determining energy use, and the factors that contribute to a comfortable and sustainable interior. Case studies where students assess the success of various theoretical concepts and applications are included.

752 Sustainable Studio II—Contract Environments

Studio Credits: 4, Prerequisites: 725 AND 726

This capstone design studio focuses on the challenge of designing a sustainable contract interior. Working in teams, each group will be assigned a different contract project type including corporate, institutional, healthcare, hospitality, and retail. This project is presented to a graduate faculty jury and industry specialists for evaluation.

Course & Credit Listing

The following is a complete list of courses (at the time of publication). Number of credits is listed in parentheses after the course title. See course schedules available before the beginning of each semester for current offerings.

UNDERGRADUATE COURSES

General Education (Liberal Arts, Art & Design History)

Note: General Education elective courses denoted with **DH** satisfy Design History elective requirements

- 040 Pre-College I(1)
- 041 Pre-College II (1)
- 101 Historical Styles I (2) DH
- 102 Historical Styles II (2) DH
- 111 Modern Architecture & Design I (2) DH
- 112 Modern Architecture & Design II (2) DH
- 150 English Composition I (3)
- 151 English Composition I/ESL
- 160 English Composition II (3)
- 165 Environment & Behavior (2)
- 171 Basic Mathematics (2)
- 175 Cultural Anthropology (2)
- 178 Design as a Second Language (3)
- 185 21st Century Design in New York City (variable)
- 199 Study Abroad (2) DH
- 201 Art & Society I: Pre-19th Century (3)
- 202 Art & Society II: 19th & 20th Centuries (3)
- 203 Humanities I (3)
- 204 Humanities II (3)
- 205 Antique Furniture & Accessories (2) DH
- 207 Applied Ethics (1)
- 208 Furnishings & Interiors in America 1700–1810 (2) DH
- 211 Introduction to the History & Theory of Design (2) DH
- 215 The Beaux Arts Tradition in America (2) DH
- 216 20th Century Design (2) DH
- 217 Psychology of Well-Being (1)
- 222 Arts of China and Japan (2) DH
- 225 17th & 18th Century Interiors (2) DH
- 226 18th & 19th Century Ceramics (2) DH
- 243 History of the Interior Design Profession in America (2) DH
- 270 Topics in World Literature (3)
- 271 Environmental Science (2)
- 275 The Dwelling from a Global Perspective (2) DH

- 276 The Dwelling in the West (2) DH
- 287 History of American Building Materials & Technology (2) DH
- 299 Domestic Study Travel (2) DH
- 306 Intensive French (3)
- 308 Intensive Italian (3)
- 309 Contemporary Topics in Design (3)
- 315 History of Building Types (2) DH
- 316 Great Women Designers (2) DH
- 317 Topics in Non-Western Art & Design (2) DH
- 318 Design History Seminar (2) DH
- 323 China: Design and Decorative Arts (2) DH
- 325 Landscape Design in History (2) DH
- 326 History of Urban Form (2) DH
- 327 Landscape Design Seminar (2)
- 355 Design Theory (2) DH

Professional & Technical

LECTURES

- 114 Introduction to Sustainability & the Built Environment (2)
- 117 Pattern Design for Printed Fabric & Wallpaper (2)
- 118 Custom Carpets (2)
- 119 Textiles for Interiors (2)
- 166 Art & Antique Appraising I (2)
- 167 Art & Antique Appraising II (2)
- 168 Economics of Taste & Style (2)
- 187 Materials & Methods of Construction (2)
- 206 Introduction to Environmental Graphic Design (2)
- 228 Professional Practice I (2)
- 230 Codes (2)
- 244 Basics of Photography (2)
- 245 Photography for Interior Designers (2)
- 262 Advanced Trade Techniques I Custom Upholstery (1)
- 263 Advanced Trade Techniques II Custom Flooring (1)
- 264 Advanced Trade Techniques III Custom Wall Treatments (1)
- 265 Advanced Trade Techniques IV Custom Cabinetry (1)
- 288 Building Systems (2)
- 289 Structural Concepts (2)
- 328 Professional Practice II (2)
- 338 Set Design Seminar (2)
- 344 Exhibition Design (2)
- 357 Retail Design (2)
- 358 Healthcare Facilities (2)
- 370 Historic Preservation (2)
- 399 Architectural Photography in the Urban Landscape (2)

STUDIOS

- 128 Basic Drafting (3)
- 132 Construction Documents I (3)
- 134 Residential Design I (3)
- 136 Introduction to Revit Architecture (1)
- 138 Presentation Techniques Using Power Point (1)
- 139 Introduction to Adobe Photoshop (1)
- 140 Introduction to Web Page Design (1)
- 141 Color for Interiors (2)
- 142 SketchUp (1)
- 145 Introduction to Adobe InDesign (1)
- 148 Introduction to Adobe Illustrator (1)
- 157 Hand Drawing & Rendering I (3)
- 159 Introduction to Virtual Reality (1)
- 180 Visual Concepts (2)
- 181 Design Process (2)
- 184 Visual Experience & Expression in NYC (3)
- 189 Decorative Painting I: Faux Finishes and Gilding (1)
- 190 Decorative Painting II: Stencils & Patterns (1)
- 191 Drawing in Situ: New York (2)
- 194 Systems of Geometric Proportion (1)
- 195 Decorative Painting III: Murals & Graphics (1)
- 196 Decorative Painting IV: Decorative Objects (1)
- 197 The Golden Mean as a Design Tool (1)
- 200 Decorative Painting V: Trompe L'Oeil (1)
- 231 Kitchen & Bath Design (3)
- 232 Presentation Techniques I (3)
- 234 Residential Design II (3)
- 236 Construction Documents II (3)
- 238 Portfolio Development (1)
- 239 Photoshop II (1)
- 247 Rendering with Markers (2)
- 255 Architectural Photography Workshop
- 260 Systems of Ornamental Design (2)
- 282 Advanced Design Process (2)
- 283 Lighting I (3)
- 286 Contract Design I (3)
- 291 Curricular Practical Training (1)
- 292 Presentation Techniques II (3)
- 332 Advanced Graphic Communications I (3)
- 334 Residential Design III (4)
- 335 Master Class in Residential Design (1)
- 339 Advanced Color (2)
- 340 Architectural Woodwork Detailing (3)
- 364 Mixed Media Rendering (2)
- 365 Conceptual Sketching I (1)
- 366 Conceptual Sketching II (1)
- 368 Watercolor Rendering (1)

- 369 Revit for Interior Designers (2)
- 383 Lighting II (3)
- 384 3ds Max I (1)
- 385 3ds Max II (1)
- 386 Contract Design II (3)
- 387 Master Class in Contract Design (1)
- 388 Materials and Methods of Decoration (3)
- 392 Presentation Techniques III (3)
- 418 Thesis Preparation (2)
- 432 Advanced Graphic Communications II (2)
- 442 Furniture Design (3)
- 476 Contract Design III (3)
- 487 Thesis (4)
- 490 Advanced Internship (variable)
- 500 Advanced Independent Study (variable)

GRADUATE COURSES

MFA-1

LECTURES

- 501 Historical Styles I (2)
- 502 Historical Styles II (2)
- 519 Textiles for Interiors (2)
- 530 Codes (2)
- 564 Environment & Behavior (2)
- 587 Materials & Methods of Construction (2)
- 601 Modern Architecture & Design I (2)
- 602 Modern Architecture & Design II (2)
- 617 Building Systems (2)
- 635 Theory of the Built Environment (2)
- 641 Interior Design Practice (3)

STUDIOS

- 098 MFA-1 Workshop (0)
- 506 Experiential Learning I (3)
- 517 Design and Drawing I (2)
- 527 Design and Drawing II (2)
- 528 Interior Design Studio I (4)
- 538 Interior Design Studio II (4)
- 541 Color for Interiors (2)
- 606 Experiential Learning II (3)
- 608 Interior Design Studio III (4)
- 618 Interior Design Studio IV (4)
- 628 Interior Design Studio V (4)
- 631 Kitchen and Bath Design (3)
- 633 Lighting I (3)
- 634 Advanced Detailing (2)
- 636 Construction Documents (3)
- 639 Advanced Graphic Communications (3)
- 642 MFA-1 Thesis Preparation (2)
- 643 Lighting II (3)
- 644 Furniture Design (3)
- 648 MFA-1 Thesis (4)

ELECTIVES

- 514 Introduction to Sustainability & the Built Environment (2)
- 526 Hand Drawing & Rendering Techniques (2)
- 591 Curricular Practical Training (1)
- 680 Independent Study (variable)
- 690 Advanced Internship (variable)

MFA-2

LECTURES & SEMINARS

- 621 Office Design (3)
- 645 History & Theory of Interior Design I: The Classical Tradition (3)
- 647 Sociology of the Domestic Interior (3)
- 655 History & Theory of Interior Design II: The Modern Tradition (3)
- 656 Sociology of the Contemporary Environment (3)
- 665 History and Theory of Aesthetics (3)

CORE STUDIOS

- 640 Design Studio I (6)
- 650 Design Studio II (6)
- 660 Directed Thesis Research (3)
- 670 Thesis Studio (8)

SPECIALTY STUDIOS

- 612 Product Design (3)
- 613 Lighting Design (3)
- 614 Set Design (3)
- 615 Retail Design (3)
- 622 Green Design (3)
- 623 Furniture Design (3)
- 624 Hospitality Design (3)
- 625 Exhibition Design (3)
- 651 Landscape Design (3)

ELECTIVES

- 591 Curricular Practical Training (3)
- 601 Modern Architecture & Design I (2)
- 602 Modern Architecture & Design II (2)
- 680 Independent Study (variable)
- 690 Advanced Internship (variable)

MPS

Healthcare Interior Design

LECTURES & SEMINARS

- 710 Survey of Healthcare Environments (3)
- 711 Introduction to Healthcare Design Research (3)
- 712 The Business of Healthcare (3)
- 715 History and Theory of Healthcare (3)
- 719 Materials, Textiles, and Furnishings for Healthcare Settings (3)
- 721 Applied Research Methods (3)
- 722 Building Systems for Healthcare (3)
- 731 Programming for Healthcare Environments (3)

STUDIOS

- 720 Healthcare Studio I (3)
- 730 Healthcare Studio II (3)

MPS

Interior Lighting Design

LECTURES & SEMINARS

- 723 Principles of Daylighting (2)
- 724 Evolution of Lighting Application, Creativity and Technology (2)
- 727 Science of Light (2)
- 729 Lighting Design Process (2)
- 732 Rendering and Representation for Lighting Design (2)
- 737 Light Source Selection and Evaluation (2)
- 741 Luminaire Design (2)
- 744 Lighting Control and Systems Technology (2)
- 745 Retail, Art, and Exhibition Lighting (2)
- 759 The Business of Light (2)

STUDIOS

- 735 Lighting Design Studio III (2)
- 740 Lighting Design Studio I (4)
- 750 Lighting Design Studio II (4)

MPS

Sustainable Interior Environments

LECTURES & SEMINARS

- 725 History and Theory of Sustainability in the Interior Environment (2)
- 726 Principles of Sustainable Design in the Natural Environment (2)
- 728 Designing the Green Interior (2)
- 733 Sustainable Soft Goods (2)
- 734 Principles of Daylighting (2)
- 736 Materials and Finishes for the Sustainable Interior (2)
- 738 Constructing the Green Interior (2)
- 743 Sustainable Hard Goods (2)
- 744 Lighting Control and Systems Technology (2)
- 748 Maintaining the Green Interior (2)
- 749 Environmental Systems for the Sustainable Interior (2)

STUDIOS

- 742 Sustainable Studio I—Residential Environments (4)
- 752 Sustainable Studio II—Contract Environments (4)

Program Level Learning Objectives

Basic Interior Design Certificate (BID)

Basic Interior Design Certificate Online (BIDD)

The BID/BIDD program goals are aligned with those of the AAS/BFA. The BID/BIDD program's educational goals include:

- Providing foundational knowledge in 2D and 3D art, color, and design skills
- Providing foundational knowledge of the history of architecture, interiors, and the decorative arts
- Introducing students to basic hand and digital drafting and graphic communication skills.
- Emphasizing thinking conceptually, designing creatively, and understanding how to apply conceptual and creative designs to real situations
- Learning the basics of furniture, textiles, finishes, and accessories selection
- Learning the basic concepts of space planning and furniture layouts

Associate in Applied Science in Interior Design (AAS)

Associate in Applied Science in Interior Design Online (AASD)

The AAS/AASD program is structured to fulfill pre-professional level preparation of students. The AAS program's educational goals include:

- Providing an array of liberal arts courses and design history courses and educating students who are culturally, socially, and historically aware
- Educating students who can present their ideas through verbal and written communications skills
- Emphasizing thinking conceptually, designing creatively, and understanding how to apply conceptual and creative designs to real situations
- Emphasizing awareness of code requirements, technical aspects of interior design practice, universal design, accessibility, and sustainability
- Educating students with effective graphic communication skills and technical proficiency
- Preparing graduates to grow with the profession, with an awareness of the value and necessity of lifelong learning



Bachelor of Fine Arts in Interior Design (BFA)

The BFA program is structured to fulfill professional level preparation of students. The BFA program's educational goals include:

- Educating students who are culturally, socially, and historically aware
 - Educating students who can present their ideas through verbal and written communications skills
 - Emphasizing thinking conceptually, designing creatively, and understanding how to apply conceptual and creative designs to real world situations
 - Emphasizing awareness of code requirements, technical aspects of interior design practice, universal design, accessibility, and sustainability
 - Educating students with effective graphic communication skills and technical proficiency
 - Preparing graduates to grow with the profession, with an awareness of the value and necessity of lifelong learning
-



Master of Fine Arts in Interior Design (MFA-1)

Upon completion of the program, MFA-1 students are expected to:

- Understand and participate in the complete sequence of an interior design project, from ideation and conceptualization through visualization, presentation, and implementation
 - Complete design projects representing a variety of scales and types that successfully negotiate the demand for meaningful aesthetic experience with the fulfillment of technical and programmatic requirements
 - Analyze, select, and apply materials, products, fixtures, and furnishings based on their sensory properties, performance criteria, environmental impact, and life cycle properties
 - Reflect on, and analyze, the social, historical, cultural, and economic factors which impact interior design
 - Understand that the practice of interior design requires sensitivity to, and empathy for, stakeholders of varied cultures, abilities, and beliefs
 - Demonstrate the organizational, communication, and analytic skills required for design leadership in interior design practice and education, in written, oral, and graphic forms
 - Recognize the impact of materials, construction methods, building systems, building codes, and legal regulations on the design of the interior, and their effects on sustainable, human-environment interaction
 - Be familiar with the business, legal, financial, managerial, and ethical considerations of interior design practice
-

Master of Fine Arts in Interior Design (MFA-2)

Upon completion of the program, MFA-2 students will demonstrate advanced professional competency in interior design through their ability to:

- Articulate, investigate, and resolve advanced problems in design, with originality and elaboration
 - Understand the theoretical and practical fundamentals of related design disciplines and interior design specializations, with emphasis on their interdisciplinary connections
 - Skillfully and logically present an aesthetic idea in clear verbal, written, and graphic forms
 - Achieve graduate-level competence in organization, evaluation, interpretation, and presentation of research
 - Reflect on and analyze the ways in which sociological, economic, cultural, and political factors have affected interior design in the past, and their continuing impact on the discipline
 - Demonstrate the proficient use of the representational techniques and tools commonly used in the professional practice of interior design, and the judgment to select the most appropriate to communicate their design intent at each stage of the design process.
 - Select and apply materials, products, fixtures, and furnishings based on their properties and performance criteria, with special attention to their environmental impact.
-

Master of Professional Studies in Healthcare Interior Design (MPS-H)

Graduates of the MPS in Healthcare Interior Design are prepared to:

- Consider healthcare design from the perspectives of all stakeholders – patients, medical and administrative professionals, caregivers, designers, and the larger society
 - Appreciate and practice strategies to seek out design research, evaluate it, and synthesize it to inform and strengthen design practice
 - Understand how research, design theory and practice, history and culture, and their interactions, shape individual and collective views of health and wellness
 - Understand the role of programming and planning in design and how that knowledge can foster collaboration with planning teams to develop healthcare environments that achieve design excellence, improve patient experience, staff satisfaction, and operational goals.
 - Understand elements of healthcare design from the designers' perspective, including the role of research in healthcare design, healthcare project typologies, design and consultant team structures, project design processes, and focused marketing
 - Understand and/or design residential and contract interior environments through informed architectural and decorative decisions that will support patient satisfaction and staff productivity
 - Understand the role that finishes and furnishing play in budgets and schedules, and develop competency in the selection, specification, and documentation of materials, finishes, and furnishings for specialized healthcare interiors, based on environmental impact, life-cycle performance, safety, maintenance, codes and regulations, infection control, ergonomics, program/client requirements. This includes familiarity with Construction Specialties Institute (CSI) Master Specifications formats.
 - Become familiar with technical systems for healthcare environments, including specialized lighting, acoustic treatments, and considerations for medical equipment, basic MEP (mechanical, electrical, and plumbing) systems in healthcare environments and basic coordination of MEP systems and healthcare interiors.
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Master of Professional Studies in Lighting Design (MPS-L)

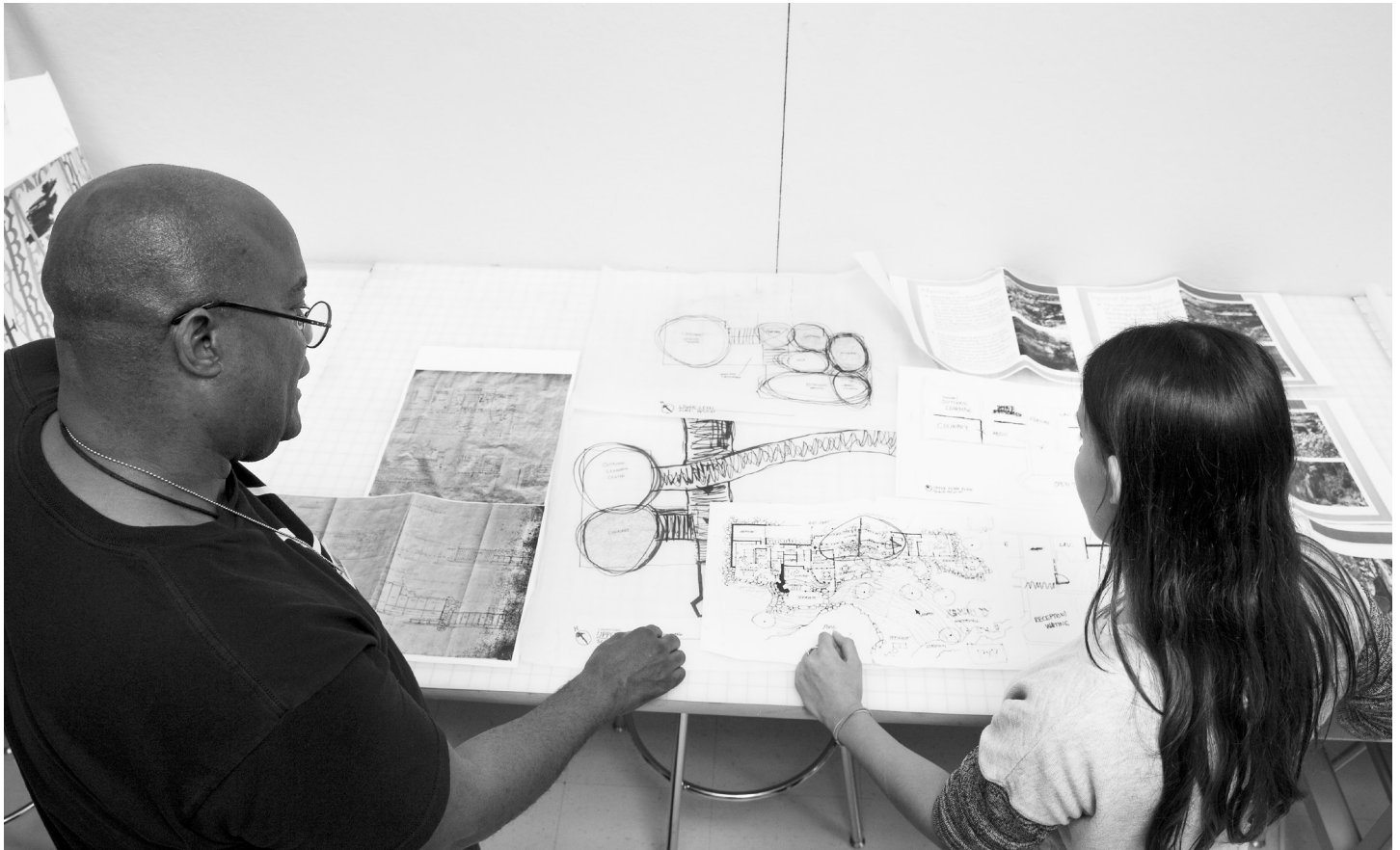
Graduates of the MPS-L program are expected to demonstrate:

- Understanding of the impact of illumination on physical and psychological well-being
- Original thinking and creativity in their exploration of the transformative power of light
- Professional level verbal, written, and graphic communication skills
- Technical skills in determining the best light source for any application using appropriate technology and tools for lighting visualization and analysis
- Ability to design and document a conceptual lighting scheme for a range of project types, taking into account overall project goals, and aesthetic, technical, and functional considerations
- Understanding how to research, design, and fabricate a custom decorative luminaire taking into account period styles, form, materials, and luminous characteristics
- Familiarity with strategies, goals, energy codes, regulations, and devices for integrating natural and artificial illumination to create a comprehensive and sustainable lighting solution
- Understanding of the business, legal, financial, managerial, and ethical considerations of providing lighting design services.
- Understanding the scientific principles and concepts associated with lighting design, including optics, light source physics, metrics, and principles of spatial vision, visual comfort, and color.
- Ability to make knowledgeable and sympathetic decisions about lighting design choices for historic spaces.

Master of Professional Studies in Sustainable Interior Environments (MPS-S) Master of Professional Studies in Sustainable Interior Environments Online (MPS-SD)

Graduates of the MPS in Sustainable Interior Environments are expected to demonstrate that they will be able to:

- Develop appropriate regional design decisions that are informed by the history, culture, economy, and material resource considerations of the natural and built environment.
 - Examine passive and active approaches to achieving environmental comfort and efficiency control systems that enhance sustainability.
 - Evaluate principles and concepts of designing, constructing, and maintaining a green interior through benchmarking systems such as LEED and the WELL Building Standard
 - Design residential and contract interior environments through informed architectural and decorative decisions that support positive occupant satisfaction, productivity, and performance.
 - Apply sustainable procurement practices by specifying green materials and finishes, and evaluating the use of nontoxic, recycled and recyclable building product.
 - Engage in green project management practices that support the implementation of an integrated project delivery system
 - Demonstrate knowledge of green certification programs that apply to the hard goods and soft goods market.
 - Select appropriate lighting fixtures and apply daylighting strategies for developing a sustainable and comprehensive lighting solution for an interior space.
 - Demonstrate collaboration and team work by utilizing current methodologies and digital technologies to facilitate project collaboration and development.
-



Registration

In order to enroll in courses at NYSID, one must be formally accepted by the Office of Admissions into the Master of Fine Arts (MFA), Master of Professional Studies (MPS/MPS-SD), Bachelor of Fine Arts (BFA), Associate in Applied Science (AAS, AASD), or Basic Interior Design (BID, BIDD) program or take classes on a nonmatriculated basis. Students may accumulate a maximum of 12 credits on a nonmatriculated basis before being required to apply and be admitted to a program in order to continue to study at NYSID.

It is the responsibility of students to ensure that they are registered for courses in the proper sequence to meet degree requirements. Students should review course requirements with an academic advisor to verify that these criteria are being met.

Students with prior education or professional experience desiring to enroll in a course(s) without having completed course prerequisites must have the approval of an academic advisor. Students are responsible for providing necessary documentation, such as portfolio and transcripts, along with course descriptions to demonstrate qualifications prior to approval and registration.

Following formal acceptance, the Office of the Registrar maintains all official academic records, which are the property of the College. Non-matriculated students may register for courses following the course prerequisites.

Students are responsible for knowing regulations regarding course withdrawals, refund deadlines, program changes, and academic policies as described in the current Catalog and Student Handbook.

IMMUNIZATION

All students born on or after January 1, 1957 and registering for 6 or more credits must provide proof of measles/mumps/rubella immunization (Public Health Law, Article 21, Title VI, section 2165) and acknowledgment of meningitis vaccination/information (Public Health Law, Article 21, Title VI, section 2167). Contact the Office of the Registrar at 212-472-1500 ext 209 for acceptable forms of proof. Registration will not be processed if immunization records are not on file in the Office of the Registrar.

HEALTH INSURANCE

NYSID requires all undergraduate and graduate students taking 9 or more credits to be covered by a health insurance plan. Students in Distance Learning programs (BIDD, AASD, MPSD - no courses on campus) are not eligible for the plan.

Any student who does not already have a health insurance plan will be automatically enrolled in the Consolidated Health Plan, a program arranged by the College and administered through University Health Plans, Inc. A brochure outlining benefits may be found online at the University Health Plans' website: universityhealthplans.com under the New York School of Interior Design link. Students who are enrolled in this plan will be billed for single coverage.

This is an annual plan; students will be enrolled for both the fall and spring semesters. Students will be charged for both fall and spring semesters in the fall. Students entering in the spring semester will only be charged for the spring semester. Any student who already has a health insurance plan that is comparable to the health insurance program offered by the College may choose to waive this coverage.

PLACEMENT IN MATHEMATICS & ENGLISH

Prior to registering for mathematics or English, all students must take the NYSID placement test. Contact the Office of Academic Affairs or refer to the NYSID Portal to obtain instructions for accessing NYSID's online placement tests. Students may not take a mathematics or English placement test more than once.

MATHEMATICS

All students in the AAS, AASD, and BFA degree programs are required to demonstrate proficiency in fundamental mathematical skills including basic arithmetic, algebra, geometry, and trigonometry. Proficiency may be demonstrated by transferring 2 credits of college-level mathematics with a grade of "C" or better, as approved by an academic advisor. All other students must take the NYSID math placement test. Placement

testing will result in one of the following: The student demonstrates sufficient proficiency to meet the NYSID mathematics requirement, and the 2-credit mathematics requirement converts to free electives.

- The student demonstrates sufficient basic mathematical skills to register for 171 Basic Mathematics.
- The student does not demonstrate sufficient basic mathematical skills to register for 171 Basic Mathematics and is required to complete a 2 semester-hour noncredit remedial course in mathematics.

ENGLISH

All students in the AAS/AASD and BFA degree programs and the Basic Interior Design program are required to demonstrate proficiency in writing grammatically correct prose. Students in the degree programs are also required to demonstrate proficiency in writing a well-planned research paper. All or part of the NYSID English requirements may be met by transferring appropriate college level credits with a grade of "C" or better, as approved by an academic advisor. Students who still need to satisfy 150 English Composition I must take the NYSID English placement test. Placement testing does not reduce the number of credits required by a particular program's curriculum. Placement testing will result in one of the following:

- The student demonstrates sufficient proficiency to place out of 150 English Composition I and into 160 English Composition II. AAS, AASD, and BFA students are required to complete 3 credits in an advanced composition course that is designated as satisfying the College's writing requirement.
- The student demonstrates sufficient basic writing skills to register for 150 English Composition I or 151 English Composition I/ESL.
- The student does not demonstrate sufficient basic writing skills to register for 150 English Composition I or 151 English Composition I/ESL and is required to complete a 3 semester-hour noncredit remedial course in grammar and writing.

TRANSFER CREDITS

Final approval of all transfer credits is made by an academic advisor. NYSID accepts transfer credits into the undergraduate programs for appropriate liberal arts and design courses taken at other accredited colleges and universities. These courses must have been taken for credit and awarded a grade of “C” or better for liberal arts courses and “B” or better for interior design courses. Official transcripts and course descriptions are used to determine transfer credit.

The College may accept liberal arts credits earned through the CLEP proficiency examinations.

NYSID’s CLEP number is 7664.

Advanced standing or transfer credit for design courses is granted only after careful portfolio evaluation. Representative work from classes may be requested.

Life experience, precollege study, work experience, and remedial courses are not accepted for transfer credit.

Regardless of experience, students must earn the number of credits required by their program of study.

NEW STUDENT ORIENTATION

New student orientation is held in order to familiarize students with the policies and procedures of NYSID. This program provides an opportunity for new arrivals to get to know each other as well as members of the faculty and staff. An additional orientation is required for new international students.

FULL-TIME/PART-TIME STATUS

In order to be classified as having full-time status at NYSID, students must be registered for a minimum of 12 credits during the fall or spring semesters. Students who register in a given semester for 11 credits or less, or drop below 12 credits during the refund period, are classified as part-time students. Part-time status is further classified as three-quarter time (9–11 credits), half time (6–8 credits), and less than half time (1–5 credits). A change in status may affect a student’s eligibility for financial aid.

STUDENT CLASSIFICATION BY YEAR

The student’s level (e.g., freshman, sophomore, etc.) is determined by the following range of total credits earned. Both resident and transfer credits are included:

Freshman.....	1 to 33 credits
Sophomore.....	34 to 66 credits
Junior.....	67 to 99 credits
Senior.....	100 to 132 credits

ADVISEMENT/REGISTRATION SCHEDULES

Students who have questions regarding courses for registration may make an appointment with an academic advisor during office hours prior to the registration period. Evening appointments for advisement must be requested.

Students should log on to the NYSID Portal (portal.nysid.edu) and reserve courses online. Academic advisors review all course reservations; students should check the Portal for course approval. Once courses are approved, the account balance is available on the Portal, and students can pay tuition and any applicable fees online.

NYSID also accepts the paper registration form and payment in person or by mail. The registration form is available in the course bulletin and on the NYSID Portal.

REGISTRATION DATES

NYSID offers a fall semester, a spring semester, and a summer session.

Students should register during the regular registration period noted on the Academic Calendar and in the Course Registration bulletin issued for each semester or summer session. Continuing students who register after the regular registration period must pay a late fee in addition to the registration, technology, and student services fees.

New students may register without penalty of a late fee.

COURSE ADDITIONS

A student wishing to add a course may do so on the NYSID Portal, or by submitting a completed Add/Drop form to the Office of the Registrar. Telephone notification is not accepted. Course additions must be approved by an academic advisor.

COURSE DROPS AND WITHDRAWALS

A student wishing to drop a course may do so on the NYSID Portal, or by submitting a completed Add/Drop form to the Office of the Registrar. Students wishing to withdraw from a course must submit a completed Add/Drop form to the Office of the Registrar. Telephone notification is not accepted. Drops and withdrawals must be approved by an academic advisor and, if applicable, by an international student advisor or financial aid administrator. All fees are nontransferable and registration/technology, drop, and late fees are nonrefundable. A drop fee applies to drops that result in a refund. Course drops and withdrawals are based on the date the course is dropped online or the date of receipt of a completed Drop/Add form to the Office of the Registrar.

GRADE REPORTS

Grade reports are available through the NYSID Portal (portal.nysid.edu) after they are received from the faculty. Students may also obtain an updated unofficial transcript through the Portal. Students are advised to review this information promptly and address perceived discrepancies with their instructor. Grade reports are not released to students who have holds on their accounts. (See also Grading System in this catalog and the Student Handbook for policies.)

Tuition & Fees

Students pay registration, technology and student services fees online and reserve courses. In general, tuition and all applicable fees must be paid no later than 15 calendar days after course reservations are approved by an academic advisor. At some point prior to the beginning of the semester, tuition and all applicable fees are due at the time of course reservation and approval. For registration for the fall semester only, students may pay 50% of the semester's tuition at the time of registration and the balance by the deadline approximately one month before the semester starts. Students must check the Academic Calendar on the Portal and in the Course Bulletin for all important registration and payment deadlines. Students are expected to review their student account periodically and to notify the Bursar's Office of any discrepancies. Tuition deposits paid at the time of acceptance into a program can be applied to tuition at the time of registration.

See Tuition Payment Plan below for other payment options.

Registration/Technology fees and enrollment deposits are nonrefundable. No fees are transferable to another semester.

Before a student is eligible to register for a given semester, tuition and fees for all previous semesters must be paid in full. Grades, transcripts, or any other official records will not be released unless all outstanding balances are paid in full. If a delinquent account is referred to a collection agency the student agrees to reimburse the school the fees of any collection agency, which may be based on a percentage at a maximum of 50% of the debt, and all costs and expenses, including reasonable attorneys' fees, the school incurs in such collection efforts.

NOTE: A \$1,000 nonrefundable fee will be charged to the account of any student who drops or withdraws from 199 Study Abroad and 370 Historic Preservation after approval by an academic advisor. All other refund schedules apply.

The College accepts credit cards (American Express, MasterCard, and VISA) for payment online and accepts checks payable to NYSID, money orders, or credit cards for payment in person in the Office of the Registrar or by mail. Early registration is advisable for all courses.

TUITION PAYMENT PLAN

Tuition Management Systems (TMS) offers a plan under which students may arrange to finance tuition with monthly payments on a per semester basis for a nominal fee. If a student enrolls in a TMS Payment Plan, the first payment of tuition is due to TMS within 15 days of academic advisor's approval of courses. Payment plans are not available to a student whose payment plan was canceled in the previous semester due to nonpayment or delinquent payments. There is no TMS for the summer session. For more information on TMS Payment Plans, call 800-722-4867 or visit nysid.afford.com.

UNDERGRADUATE TUITION

For Basic Interior Design, AAS, and BFA programs & non-matriculated undergraduates

Tuition per credit	\$1060
Enrollment deposit.....	\$350
(nonrefundable, applied to tuition)	

GRADUATE TUITION

MFA candidates pay annual tuition billed on a semester basis (fall and spring) & separately for summer.

- MFA-1 candidates **are required** to take 506 Experiential Learning I (3 credits) in the first summer; and 606 Experiential Learning II (3 credits) in the second summer
- MFA-2 candidates have no required courses in the summer session

MPS candidates pay tuition per credit; part-time students will be billed for minimum of 6 credits per semester.

Tuition per fall & spring semester	
(MFA-1, MFA-2)	\$18,000
Tuition per credit summer session	
(MFA-1, MFA-2)	\$1,200

Cost per credit for MFA-1 & MFA-2 students who exceed 30 credits in fall and spring semesters combined	\$1,200
MFA-1 Workshop (required for some candidates, non-credit)	\$1,200
Tuition per credit (MPS programs)	\$1,200
Enrollment deposit.....	\$500
(nonrefundable, applied to tuition)	

FEES

Admission application fee	\$60
Admission application fee for international students	\$100
Registration/Technology fee (nonrefundable, fall & spring semesters)	\$346
Registration/Technology fee (nonrefundable, summer session)	\$301
Graduate supplemental fee (fall & spring semesters)	\$185
Graduate supplemental fee (summer semester)	\$85
Student services fee (fall & spring semesters)	\$95
Replacement ID/Key fee	\$25
Late Registration fee.....	\$100
Drop fee	\$50
Returned check fee.....	\$35
Transcript fee	\$10
Completion of program/diploma fee	\$60

Most courses require additional expenses for lab fees, textbooks, supplies, and museum admissions. Some undergraduate courses require supplemental fees (please see bulletins).

Each graduate student will be provided with a computer at their desk, the cost of which is included in tuition. Please note that \$50 must be paid to ProctorU for online exams in the following courses: 101, 102, 501, 502.

NYSID reserves the right to alter the tuition and fee schedule. Accepted students who choose to attend NYSID must pay a nonrefundable enrollment deposit to secure their place in the program.

The College offers a variety of financial aid programs, and Tuition Management Systems offers a plan under which students may arrange to finance tuition with monthly payments on a per-semester basis for a nominal fee.

Student Handbook

EXPENSES

Typical expenses in addition to tuition and fees for the academic year (9 months) are estimated as follows based on full-time enrollment (12 or more credits).

DEPENDENT STUDENT—ON CAMPUS

Housing	\$16,300
Living expenses	\$5,000
Transportation	\$1,800
Books and supplies.....	\$1,600
Personal expenses	\$2,200

DEPENDENT STUDENT—OFF CAMPUS

Housing	\$16,300
Living expenses	\$5,000
Transportation	\$1,800
Books and supplies.....	\$1,600
Personal expenses	\$2,200

DEPENDENT STUDENT—WITH PARENT

Housing	\$8,000
Living expenses	\$5,000
Transportation	\$1,800
Books and supplies.....	\$1,600
Personal expenses	\$2,200

INDEPENDENT STUDENT—ON CAMPUS

Housing	\$16,300
Living expenses	\$5,000
Transportation	\$1,800
Books and supplies.....	\$1,600
Personal expenses	\$3,200

INDEPENDENT STUDENT—OFF CAMPUS

Housing	\$16,300
Living expenses	\$5,000
Transportation	\$1,800
Books and supplies.....	\$1,500
Personal expenses	\$3,000

INDEPENDENT STUDENT—WITH PARENT

Housing	\$8,000
Living expenses	\$5,000
Transportation	\$1,800
Books and supplies.....	\$1,600
Personal expenses	\$3,200

The above are estimates only. Visit the Net Price Calculator at nysid.edu/financialaid for a more individualized cost of attendance.

NYSID publishes a Student Handbook to act as a general guide to student life at NYSID and to communicate administrative and academic policies. Students are responsible for knowing the information contained in the Student Handbook. Failure to read the handbook does not excuse students from the requirements and regulations contained therein. These administrative and academic policies may be changed by NYSID from time to time. Students should check the NYSID Portal and nysid.edu for updates to schedules, deadlines, policies, and other important information.

The Student Handbook contains:

General Information—including NYSID’s academic calendar, the College’s administrative and academic offices, and the hours of our different buildings and spaces.

Student Life—outlining the many opportunities to engage in student clubs and events and take advantage the services we offer such as disability services, tutoring and writing center, and counseling.

Safety & Security—details our procedures for reporting criminal actions or emergencies, the College’s evacuation procedures, our annual security report, and Title IX, sexual assault and harassment policies.

Student Code of Conduct—provides students with an understanding of the kind of behavior that is subject to disciplinary action and the procedures that follow.

Administrative Student Services—a description of all of NYSID’s administrative offices and how they can assist NYSID students.

Academic Information—covers academic policies like attendance, grading, graduation procedures, and academic honors, probation and dismissal.

General Policies and Resources—a guide to lockers and pedestals, reproduction of student work and images, and community resources in Upper East Side, Gramercy area, and beyond.

GI BILL® STUDENTS

As required by Title 38 UCS 3679(e): Once the Veteran Student has submitted a copy of his/her Certificate of Eligibility (COE) for VA Funding, the college will not impose any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities, or the requirement that a covered individual borrow additional funds, on any covered individual because of the individual’s inability to meet his or her financial obligations to the institution due to the delayed disbursement funding from VA under Chapter 31 or 33.

Refund Policies and Procedures

REFUND SCHEDULE

Tuition refunds are calculated according to NYSID's refund schedule based on the date courses are dropped on the NYSID Portal. A drop form may also be completed and signed in the Office of the Registrar; the drop date and refund (if applicable) are based on receipt of the signed form in the Office of the Registrar. Telephone notification is not accepted. Registration fees and tuition deposits are nonrefundable. A drop fee applies to drops resulting in a refund. All fees are nontransferable to another semester. Once the drop is approved, a refund will be made by check regardless of the student's method of payment. Refunds resulting from dropping a course during the late registration period will not be processed until after the add/drop period is over.

Students who receive federal aid may have to return a portion of the funds to the federal government if they withdraw from the College. This may result in monies owed to NYSID.

The refund schedules are:

SUMMER 2019

Last day to receive refund of:

100%.....	June 3
75%.....	June 13
50%.....	June 20
25%.....	June 27

No refund after June 27, 2019.

FALL 2019

Last day to receive refund of:

100%.....	August 26
75%.....	September 9
50%.....	September 16
25%.....	September 23

No refund after September 23, 2019.

SPRING 2020

Last day to receive refund of:

100%.....	January 13
75%.....	January 27
50%.....	February 3
25%.....	February 10

No refund after February 10, 2020.

For **continuing education courses** students must submit a completed Add/Drop form one full week prior to the first session.

For **credit-bearing mini-courses that meet for 3 or fewer sessions** students who wish to drop must do so one full week prior to the first session; no drops or withdrawals will be permitted once the course begins.

For **credit-bearing mini-courses that meet for 4 or more sessions**, students who wish to drop must do so one full week prior to the first session; students may withdraw prior to the second session. No withdrawals will be permitted after the second session.

See note under Payment of Tuition & Fees regarding 199 Study Abroad and 370 Historic Preservation.

Students should check the Academic Calendar online for any updates to deadlines and schedules.

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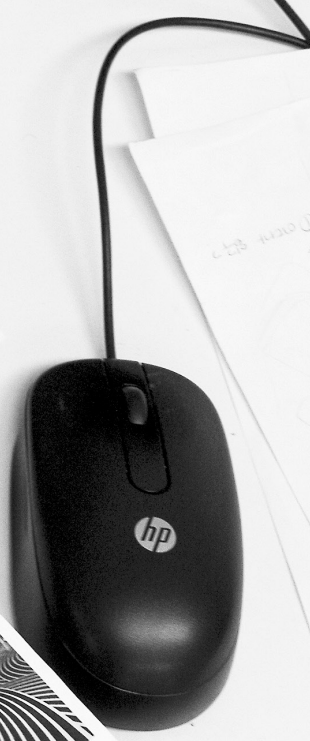
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